

Graph Theory and Complex Networks: An Introduction

Maarten van Steen

VU Amsterdam, Dept. Computer Science
Room R4.20, steen@cs.vu.nl

Chapter 03: Extensions

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Directed graph

Idea: extend graphs by letting edges have an explicit direction:

- Representing one-way streets in a street plan
- Expressing asymmetry in social relationships (Alice likes Bob: $A \rightarrow B$)
- Expressing asymmetry in communication networks

Definition

A **directed graph** or **digraph** D is a tuple (V, A) of **vertices** V , and a collection of **arcs** A where each arc $a = \langle \overrightarrow{u, v} \rangle$ joins a vertex (**tail**) $u \in V$ to another (not necessarily distinct) vertex (**head**) v .

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Basic properties

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For a vertex v of digraph D , the number of arcs with **head** v is called the **indegree** $\delta_{in}(v)$ of v . The **outdegree** $\delta_{out}(v)$ is the number of arcs having v as their **tail**.

Theorem

$$\forall D : \sum_{v \in V(D)} \delta_{in}(v) = \sum_{v \in V(D)} \delta_{out}(v) = |A(D)|$$

Proof

- Every arc in D has exactly one head and one tail.
- $\sum_{v \in V(D)} \delta_{in}(v)$ is the same as counting all arc heads
- $\sum_{v \in V(D)} \delta_{out}(v)$ is the same as counting all tails
- Both are equal to the total number of arcs.

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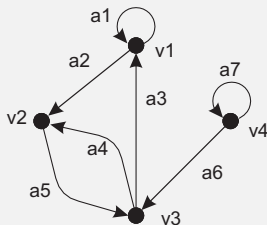
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Adjacency matrix

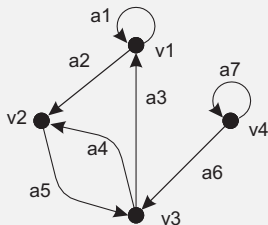


	v_1	v_2	v_3	v_4	Σ
v_1	1	1	0	0	2
v_2	0	0	1	0	1
v_3	1	1	0	0	2
v_4	0	0	1	1	2
Σ	2	2	2	1	7

Observations

- Adjacency matrix is *not* necessarily symmetric: in general, $\mathbf{A}[i, j] \neq \mathbf{A}[j, i]$.
- A digraph D is **strict** iff $\mathbf{A}[i, j] \leq 1$ and $\mathbf{A}[i, i] = 0$.
- $\forall v_i : \sum_j \mathbf{A}[i, j] = \delta_{out}(v_i)$ and $\sum_j \mathbf{A}[j, i] = \delta_{in}(v_i)$.

Incidence matrix



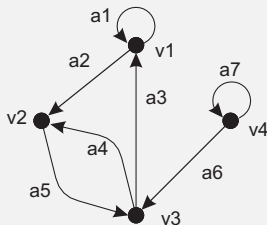
	a_1	a_2	a_3	a_4	a_5	a_6	a_7
v_1	0	1	-1	0	0	0	0
v_2	0	-1	0	-1	1	0	0
v_3	0	0	1	1	-1	-1	0
v_4	0	0	0	0	0	1	0

$$\mathbf{M}[i,j] = \begin{cases} 1 & \text{if vertex } v_i \text{ is the tail of arc } a_j \\ -1 & \text{if vertex } v_i \text{ is the head of arc } a_j \\ 0 & \text{otherwise} \end{cases}$$

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Incidence matrices for digraphs cannot capture loops, making these matrices being used less often compared to undirected graphs.

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Connectivity

Definition

A **directed $(\mathbf{v_0}, \mathbf{v_k})$ -walk** is an alternating sequence $[v_0, a_0, v_1, a_1, \dots, v_{k-1}, a_{k-1}, v_k]$ with $a_i = \langle \overrightarrow{v_i, v_{i+1}} \rangle$.

- A **directed trail** is a directed walk with distinct arcs.
- a **directed path** is a directed trail with distinct vertices.
- a **directed cycle** is a directed trail with distinct vertices except for $v_0 = v_k$.

Definition

D is **strongly connected** if there exists a directed path between every pair of distinct vertices from D . D is **weakly connected** if its **underlying (undirected) graph** is connected.

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Reachability

Definition

Vertex v is **reachable** from vertex u if there exists a directed (u, v) -path.

Algorithm (Reachable vertices)

$R_t(u)$ is set of **reachable vertices** from u found after t steps.

$N_{out}(v)$ is **out-neighbors** of v : $N_{out}(v) = \{w \in V(D) \mid \exists \langle \overrightarrow{v, w} \rangle \in A(D)\}$.

- 1 Set $t \leftarrow 0$ and $R_0(u) \leftarrow \{u\}$.
- 2 Construct the set $R_{t+1}(u) \leftarrow R_t(u) \cup \left(\bigcup_{v \in R_t(u)} N_{out}(v) \right)$.
- 3 If $R_{t+1}(u) = R_t(u)$, stop: $R(u) \leftarrow R_t(u)$. Otherwise, increment t and repeat the previous step.

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Strongly connected orientations

Note

An **orientation** $D(G)$ of an undirected graph G is a directed graph in which edge from G has been assigned a direction.

Question

Given G , how many orientations can you construct?

Theorem

*There exists an **orientation** $D(G)$ for a connected undirected graph G that is strongly connected if and only if $\lambda(G) \geq 2$.*

Proof: Strongly connected $\Rightarrow \lambda(G) \geq 2$

By contradiction: assume that $\lambda(G) = 1$.

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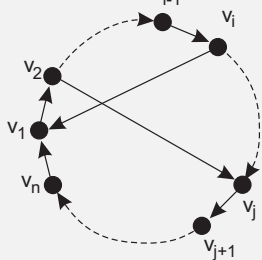
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Proof: $\lambda(G) \geq 2 \Rightarrow$ exists strongly conn. orientation

- $\lambda(G) \geq 2 \Rightarrow$ every edge lies on a cycle.
- $C = [v_1, v_2, \dots, v_n, v_1] \Rightarrow \langle v_i, v_{i+1} \rangle$ is replaced with arc $\langle \overrightarrow{v_i, v_{i+1}} \rangle$; $\langle v_n, v_1 \rangle$ by $\langle \overrightarrow{v_n, v_1} \rangle$. If $V(C) = V(G)$, stop.
- $V(C) \neq V(G)$. Let $w \notin V(C)$. $\lambda(G) \geq 2 \Rightarrow$ there are two edge-independent (w, v_1) -paths P_1 and P_2 . Set orientation.
- Repeat until $W = V(C) \cup V(P_1) \cup V(P_2) = V(G)$

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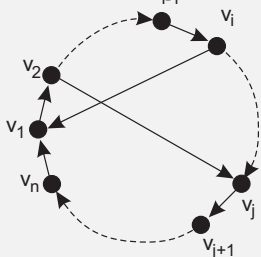
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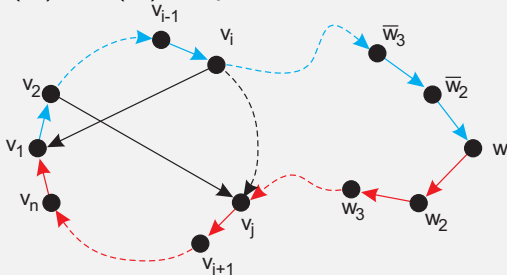
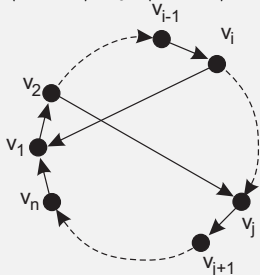
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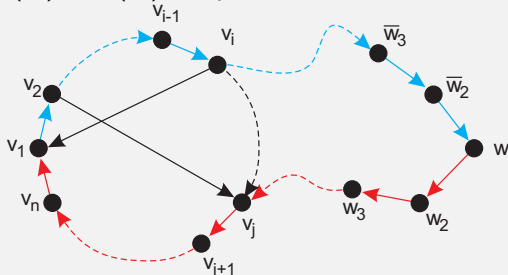
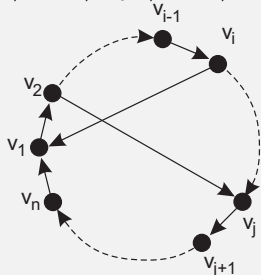
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Weighted graphs

Definition

In a **weighted graph** G each edge e has an associated real-valued **weight** $w(e) < \infty$. For $H \subseteq G$, $w(H) = \sum_{e \in E(H)} w(e)$.

Important application: Finding the **shortest path** in a graph. **Basic idea:**

- Start with a set $S = \{v_0\}$, and add vertex closest to v_0 .
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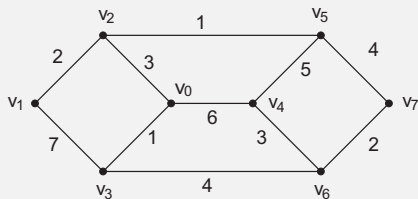
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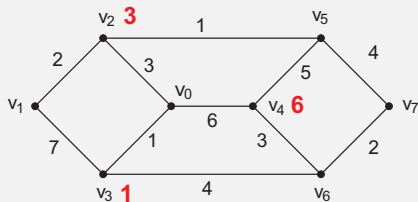
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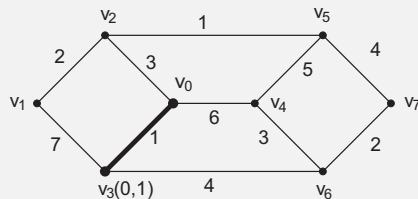
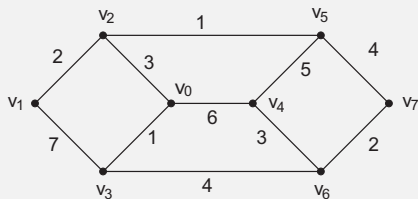
Dijkstra's algorithm



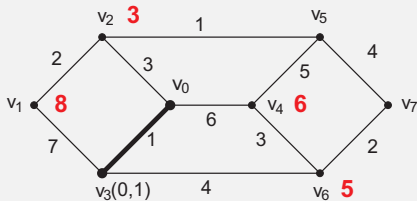
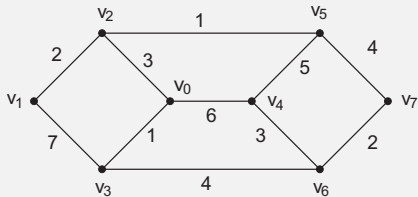
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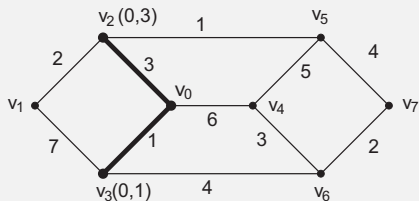
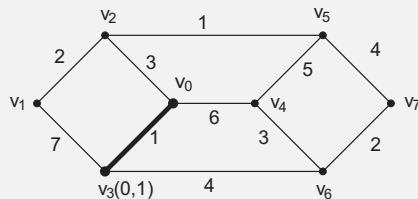
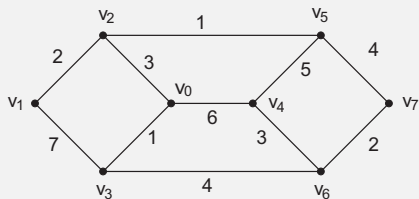
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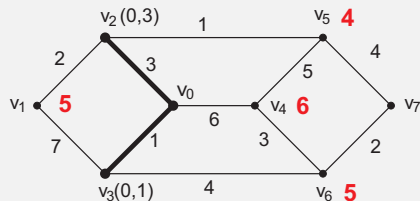
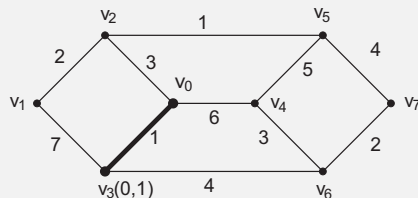
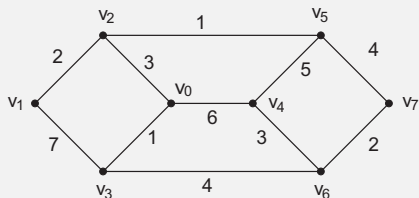
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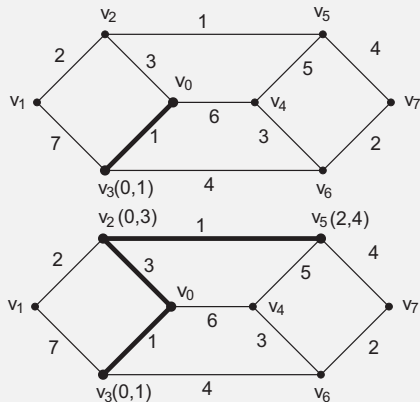
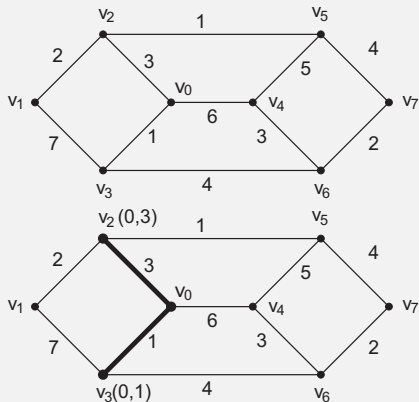
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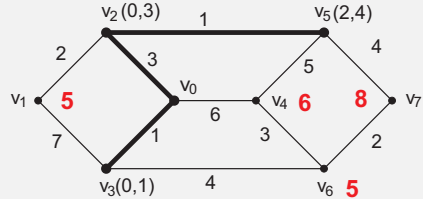
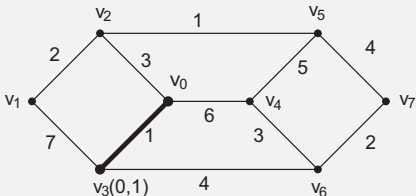
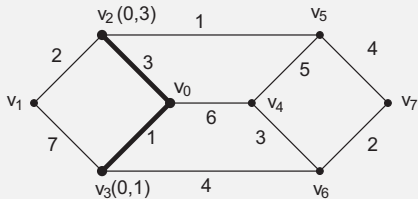
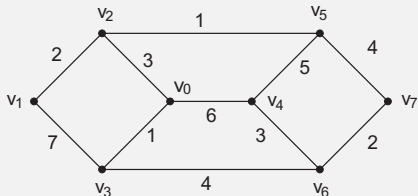
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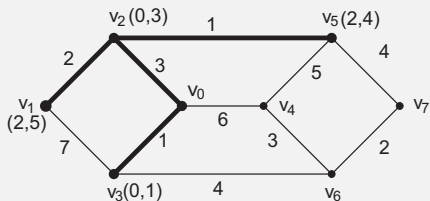
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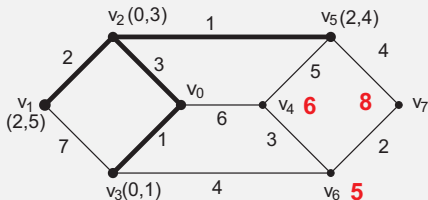
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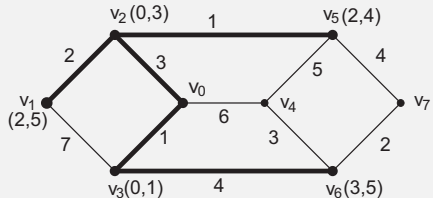
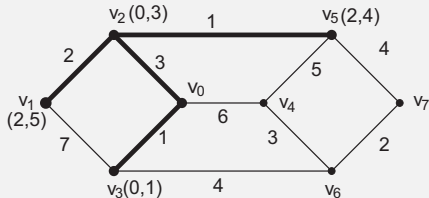
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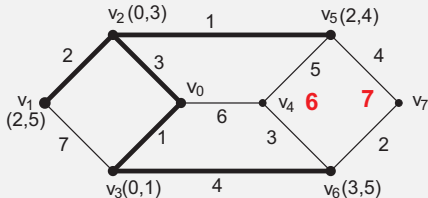
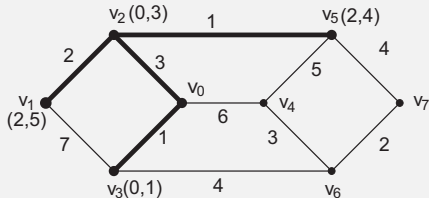
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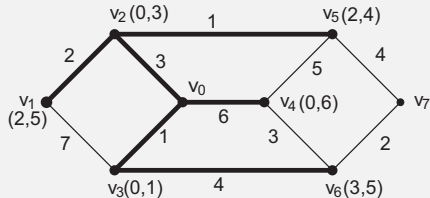
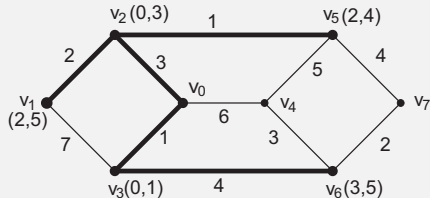
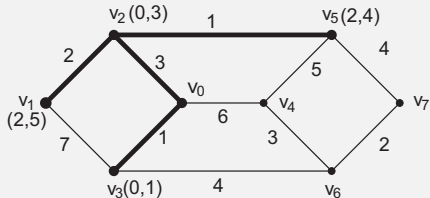
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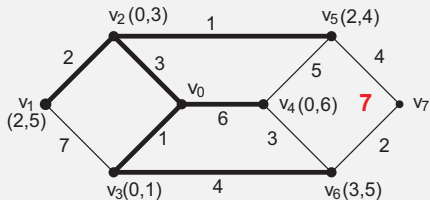
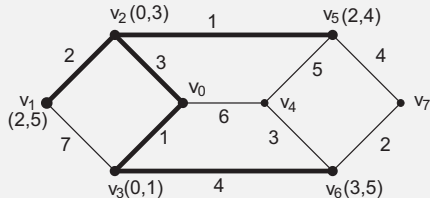
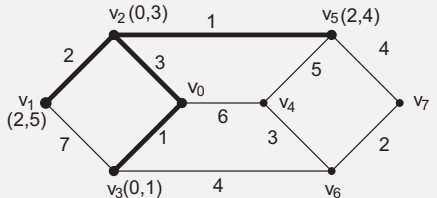
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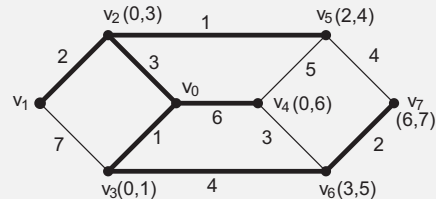
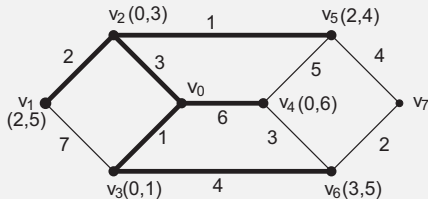
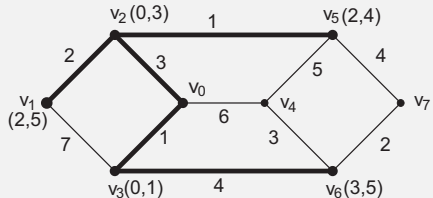
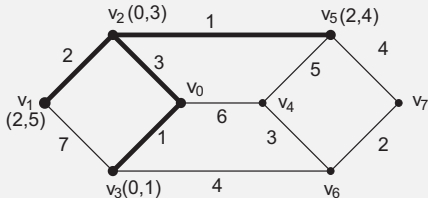
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Edge colorings

Basic idea

Assign colors to edges such that **two edges incident to the same vertex** have **different colors**:

$$\forall \langle u, v \rangle, \langle v, w \rangle \in E(G) : \text{col}(\langle u, v \rangle) \neq \text{col}(\langle v, w \rangle).$$

Application

Consider n storage devices, but that we need to move data between devices (e.g., to balance the load).

- Represent each storage device by a vertex.
- Divide all data into equally sized data blocks.
- If data block b needs to be moved from device i to j : add **arc** $\langle i, j \rangle$.

Note: we may have multiple arcs from i to j .

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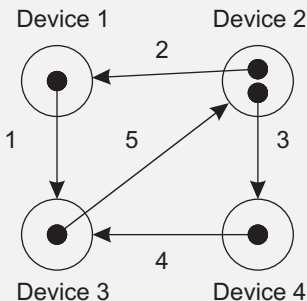
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Can we devise a **migration schedule** that does the job as quickly as possible, under the assumption that each device can move/accept only one block at a time?

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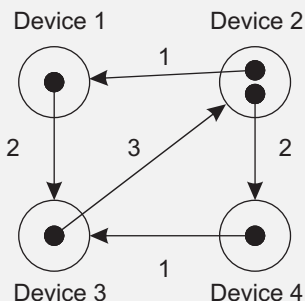
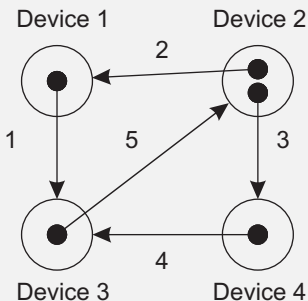
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Edge colorings: formalities

Definition

G , connected and loopless, is **k-edge colorable** if $E(G)$ can be partitioned into k disjoint sets E_1, \dots, E_k such that
 $\forall E_i : e_1, e_2 \in E_i \Rightarrow e_1, e_2$ are not incident with the same vertex.

Edge chromatic number: minimal k for which G is k -edge colorable:
 $\chi'(G)$.

Theorem (Vizing)

For any simple graph G , either $\chi'(G) = \Delta(G)$ or $\chi'(G) = \Delta(G) + 1$, with $\Delta(G) = \max_{v \in V(G)} \delta(v)$

Note

For all graphs we have $\chi'(G) \geq \Delta(G)$

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For any (simple, connected) graph G : $\chi(G) \leq \Delta(G) + 1$.

Proof by induction on number of vertices n

- $n = 1$: trivial as $\chi = 1$ and $\Delta = 0$.
- Assume OK for $k > 0$ and consider G with $|V(G)| = k + 1$.
- Consider $v \in V$ with $\delta(v) = \Delta(G)$. $G^* = G - v \Rightarrow$ exists c -vertex coloring C^* of G^* with $\chi(G^*) = c \leq \Delta(G^*) + 1$.
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Coloring planar graphs

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For any planar graph G , $\chi(G) \leq 4$.

Observation

If this theorem holds, we should be able to color any map with only four different colors.

Problem

- Conjectured in 1852 and specific cases proved to hold.
- Only in 1976 the theorem was proved to be true, but...
- A computer program was needed:
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Map coloring



Simpler bounds for $\chi(G)$

Theorem

Every planar graph has a vertex v with $\delta(v) \leq 5$.

Proof

- Consider only $n \geq 7$ vertices (otherwise trivial);
- $m = |E(G)| \Rightarrow \sum_{v \in V(G)} \delta(v) = 2m$.
- Assume no vertex exists with $\delta(v) \leq 5 \Rightarrow 6n \leq 2m$.
- G planar $\Rightarrow m \leq 3n - 6 \Rightarrow 6n \leq 6n - 12$. Contradiction.

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Idea: Rearrange the colors in $N(v) = \{v_1, v_2, \dots, v_5\}$. Let $col(v_i) = c_i$.

Assume no (v_1, v_3) -path in G^* with only c_1, c_3 : Consider (v_1, w) -paths in G^* colored with only c_1, c_3

- For the induced subgraph H , we know that $v_3 \notin V(H)$
- Also: $N(v_3) \cap V(H) = \emptyset$.

Solution: interchange c_1 and c_3 in $H \Rightarrow$ use c_1 for v .

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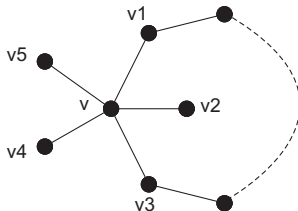
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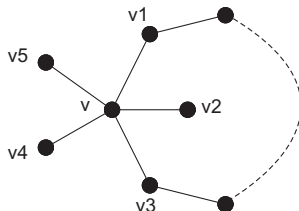


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