

# Graph Theory and Complex Networks: An Introduction

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## Chapter 07: Random networks

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# Introduction

## Observation

Many real-world networks can be **modeled** as a random graph in which an edge  $\langle u, v \rangle$  appears with probability  $p$ .

**Spatial systems:** Railway networks, airline networks, computer networks, have the property that the closer  $x$  and  $y$  are, the higher the probability that they are linked.

**Food webs:** Who eats whom? Turns out that techniques from random networks are useful for getting insight in their structure.

**Collaboration networks:** Who cites whom? Again, techniques from random networks allows us to understand what is going on.

# Erdős-Rényi graphs

## Erdős-Rényi model

An undirected graph  $ER(n, p)$  with  $n$  vertices. Edge  $\langle u, v \rangle$  ( $u \neq v$ ) exists with probability  $p$ .

## Note

There is also an alternative definition, which we'll skip.

# ER-graphs

## Notation

$\mathbb{P}[\delta(u) = k]$  is probability that degree of  $u$  is equal to  $k$ .

- There are maximally  $n - 1$  other vertices that can be adjacent to  $u$ .
- We can choose  $k$  other vertices, out of  $n - 1$ , to join with  $u$   
 $\Rightarrow \binom{n-1}{k} = \frac{(n-1)!}{(n-1-k)! \cdot k!}$  possibilities.
- Probability of having exactly one specific set of  $k$  neighbors is:

$$p^k (1 - p)^{n-1-k}$$

## Conclusion

$$\mathbb{P}[\delta(u) = k] = \binom{n-1}{k} p^k (1 - p)^{n-1-k}$$

# ER-graphs: average vertex degree (the simple way)

## Observations

- We know that  $\sum_{v \in V(G)} \delta(v) = 2 \cdot |E(G)|$
- We also know that between each two vertices, there exists an edge with probability  $p$ .
- There are at most  $\binom{n}{2}$  edges
- **Conclusion:** we can expect a total of  $p \cdot \binom{n}{2}$  edges.

## Conclusion

$$\bar{\delta}(v) = \frac{1}{n} \sum \delta(v) = \frac{1}{n} \cdot 2 \cdot p \binom{n}{2} = \frac{2 \cdot p \cdot n \cdot (n-1)}{n \cdot 2} = p \cdot (n-1)$$

## Even simpler

Each vertex can have maximally  $n-1$  incident edges  $\Rightarrow$  we can expect it to have  $p(n-1)$  edges.

# ER-graphs: average vertex degree (the hard way)

## Observation

All vertices have the same probability of having degree  $k$ , meaning that we can treat the degree distribution as a **stochastic variable**  $\delta$ . We now know that  $\delta$  follows a binomial distribution.

## Recall

Computing the average (or **expected value**) of a stochastic variable  $x$ , is computing:

$$\bar{x} \stackrel{\text{def}}{=} \mathbb{E}[x] \stackrel{\text{def}}{=} \sum_k k \cdot \mathbb{P}[x = k]$$

# ER-graphs: average vertex degree (the hard way)

$$\begin{aligned}
 \sum_{k=1}^{n-1} k \cdot \mathbb{P}[\delta = k] &= \sum_{k=1}^{n-1} \binom{n-1}{k} k p^k (1-p)^{n-1-k} \\
 &= \sum_{k=1}^{n-1} \binom{n-1}{k} k p^k (1-p)^{n-1-k} \\
 &= \sum_{k=1}^{n-1} \frac{(n-1)!}{k!(n-1-k)!} k p^k (1-p)^{n-1-k} \\
 &= \sum_{k=1}^{n-1} \frac{(n-1)(n-2)!}{k(k-1)!(n-1-k)!} k p \cdot p^{k-1} (1-p)^{n-1-k} \\
 &= \sum_{k=1}^{n-1} \frac{(n-1)(n-2)!}{k(k-1)!(n-1-k)!} k p \cdot p^{k-1} (1-p)^{n-1-k} \\
 &= p(n-1) \sum_{k=1}^{n-1} \frac{(n-2)!}{(k-1)!(n-1-k)!} p^{k-1} (1-p)^{n-1-k}
 \end{aligned}$$



# ER-graphs: average vertex degree (the hard way)

$$\sum_{k=1}^{n-1} k \cdot \mathbb{P}[\delta = k] = p(n-1) \sum_{k=1}^{n-1} \frac{(n-2)!}{(k-1)!(n-1-k)!} p^{k-1} (1-p)^{n-1-k}$$

$$\{\text{Take } l \equiv k-1\} = p(n-1) \sum_{l=0}^{n-2} \frac{(n-2)!}{l!(n-1-(l+1))!} p^l (1-p)^{n-1-(l+1)}$$

$$= p(n-1) \sum_{l=0}^{n-2} \frac{(n-2)!}{l!(n-2-l)!} p^l (1-p)^{n-2-l}$$

$$= p(n-1) \sum_{l=0}^{n-2} \binom{n-2}{l} p^l (1-p)^{n-2-l}$$

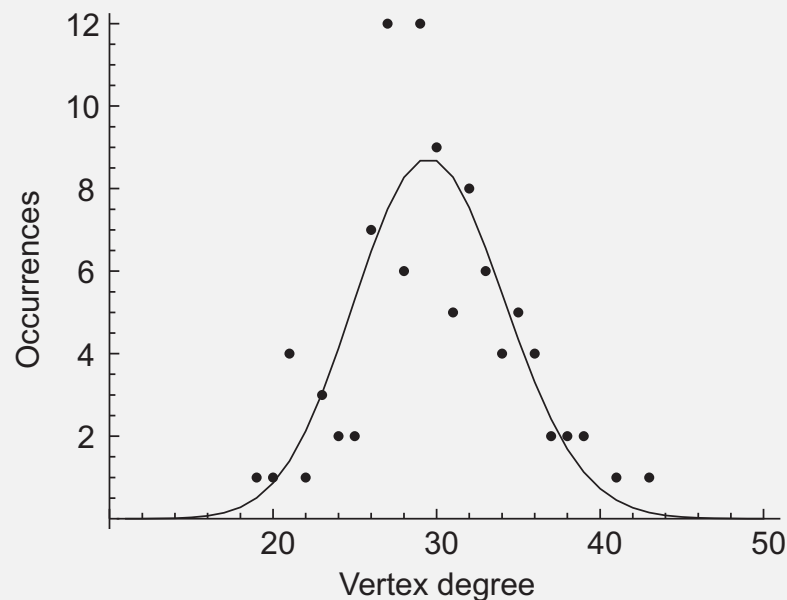
$$\{\text{Take } m \equiv n-2\} = p(n-1) \sum_{l=0}^m \binom{m}{l} p^l (1-p)^{m-l}$$

$$= p(n-1) \cdot 1$$

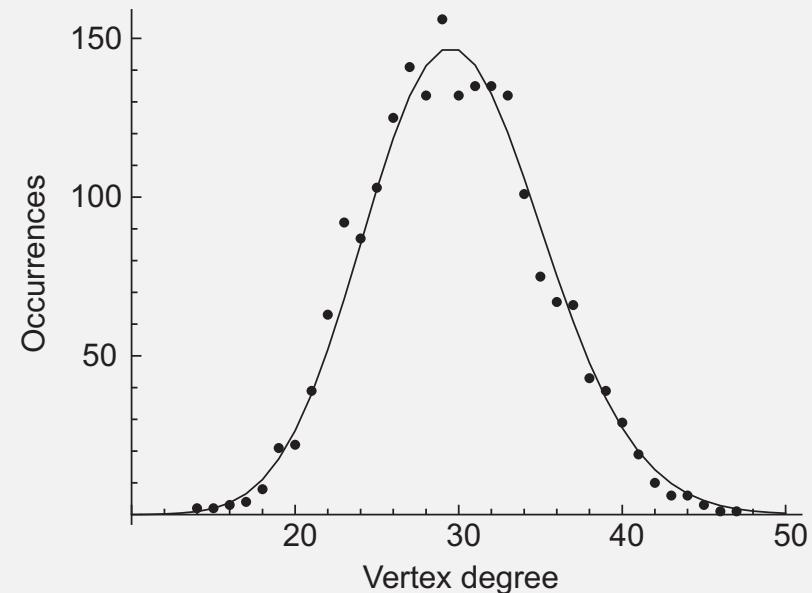
# Examples of ER-graphs

## Important

$ER(n, p)$  represents a **group** of Erdős-Rényi graphs: most  $ER(n, p)$  graphs are **not isomorphic**!



$$G \in ER(100, 0.3)$$



$$G^* \in ER(2000, 0.015)$$

# Examples of ER-graphs

## Some observations

- $G \in ER(100, 0.3) \Rightarrow$ 
  - $\bar{\delta} = 0.3 \times 99 = 29.7$
  - Expected  $|E(G)| = \frac{1}{2} \cdot \sum \delta(v) = np(n-1)/2 = \frac{1}{2} \times 100 \times 0.3 \times 99 = 1485.$
  - In our example: 490 edges.
- $G^* \in ER(2000, 0.015) \Rightarrow$ 
  - $\bar{\delta} = 0.015 \times 1999 = 29.985$
  - Expected  $|E(G)| = \frac{1}{2} \sum \delta(v) = np(n-1)/2 = \frac{1}{2} \times 2000 \times 0.015 \times 1999 = 29,985.$
  - In our example: 29,708 edges.
- The larger the graph, the more probable its degree distribution will follow the expected one (**Note**: not easy to show!)

# ER-graphs: average path length

## Observation

For any large  $H \in ER(n, p)$  it can be shown that the average path length  $\bar{d}(H)$  is equal to:

$$\bar{d}(H) = \frac{\ln(n) - \gamma}{\ln(pn)} + 0.5$$

with  $\gamma$  the Euler constant ( $\approx 0.5772$ ).

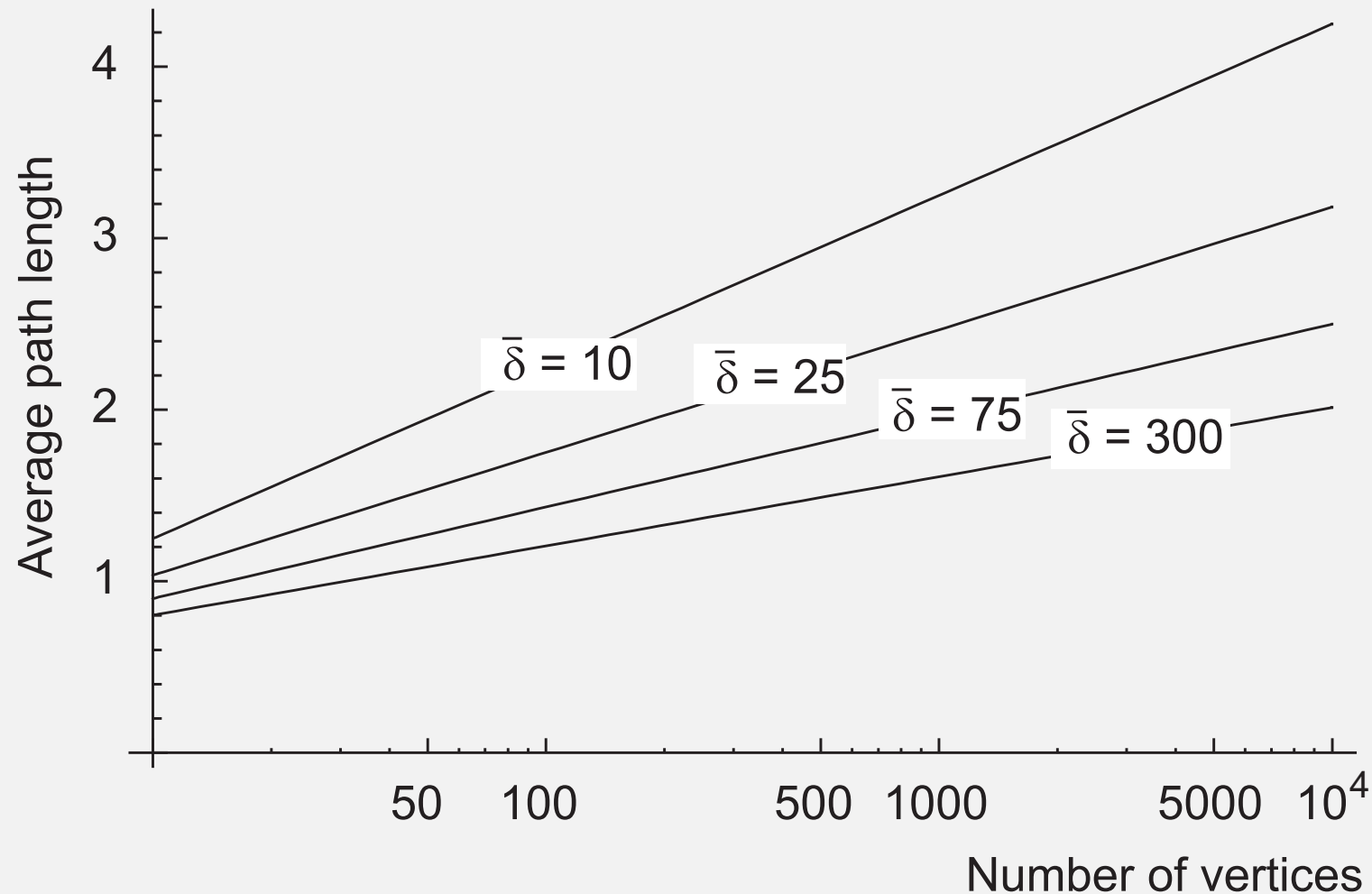
## Observation

With  $\bar{\delta} = p(n-1)$ , we have

$$\bar{d}(H) \approx \frac{\ln(n) - \gamma}{\ln(\bar{\delta})} + 0.5$$

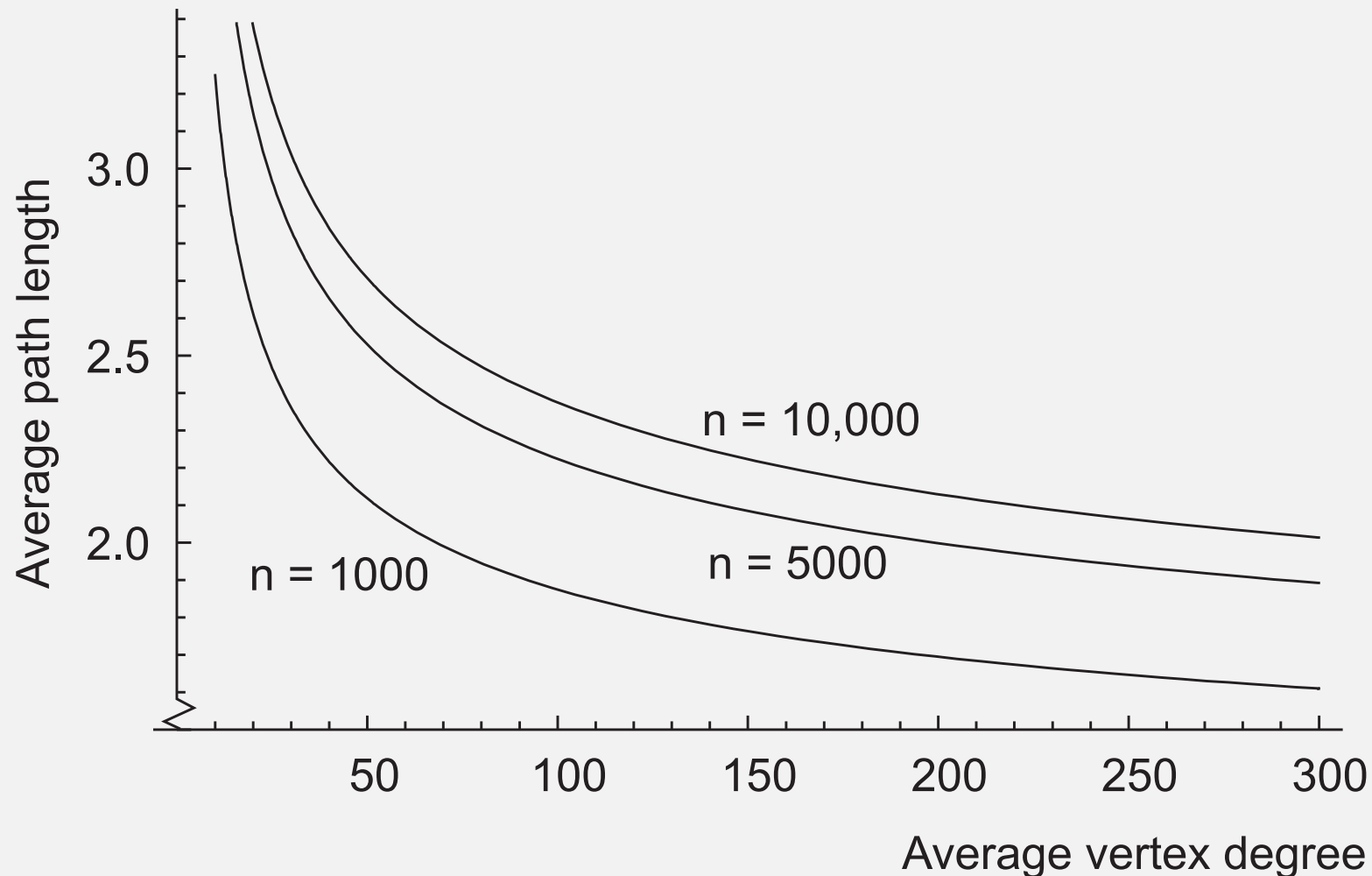
# ER-graphs: average path length

**Example:** Keep average vertex degree fixed, but change size of graphs:



# ER-graphs: average path length

**Example:** Keep size fixed, but change average vertex degree:



# ER-graphs: clustering coefficient

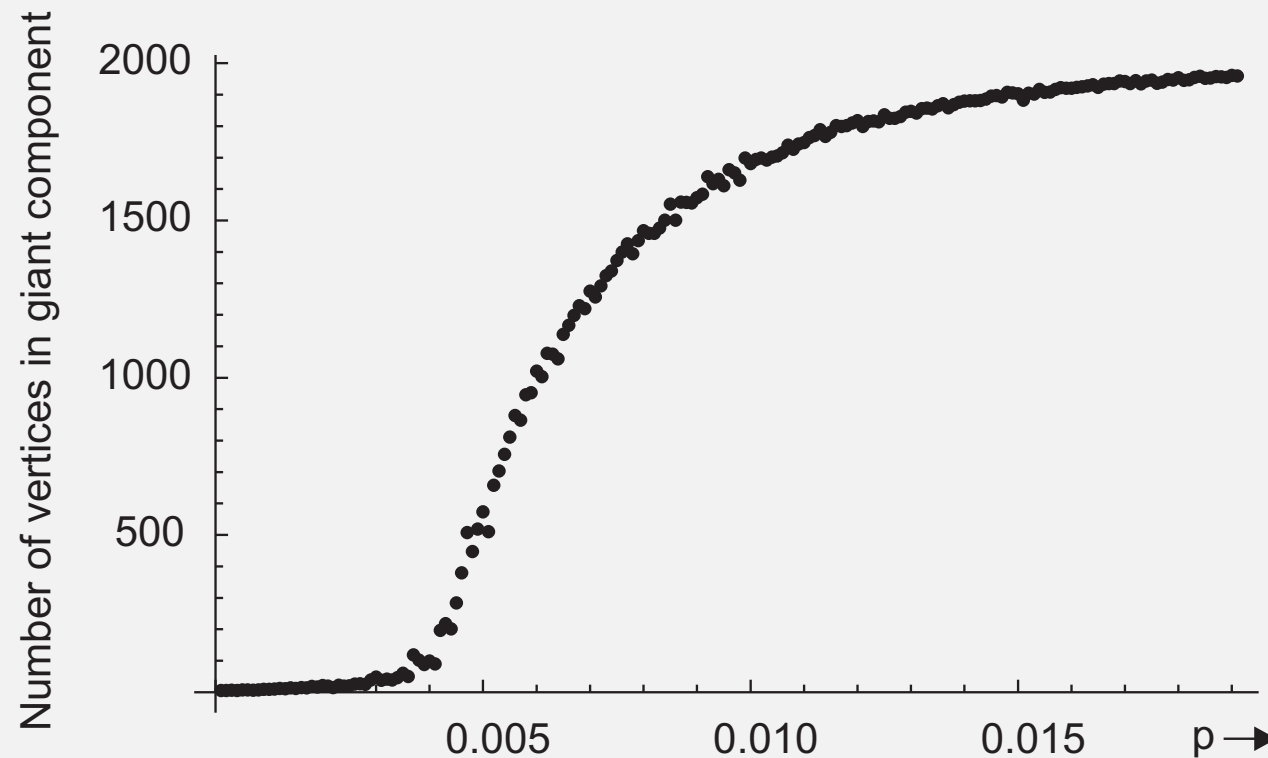
## Reasoning

- Clustering coefficient: fraction of edges between neighbors and maximum possible edges.
- Expected number of edges between  $k$  neighbors:  $\binom{k}{2}p$
- Maximum number of edges between  $k$  neighbors:  $\binom{k}{2}$
- Expected clustering coefficient for every vertex:  $p$

# ER-graphs: connectivity

## Giant component

**Observation:** When increasing  $p$ , most vertices are contained in the same component.

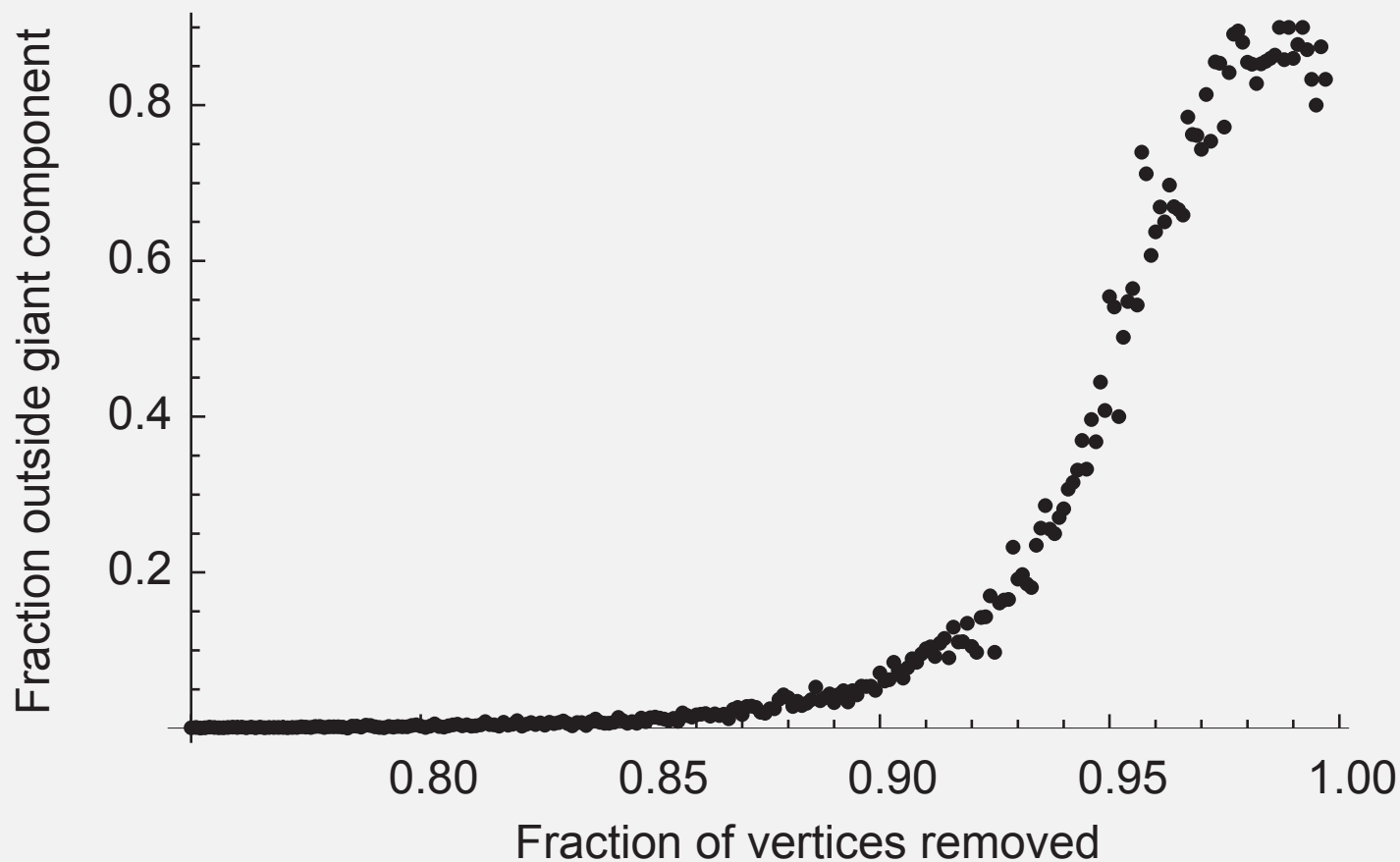




# ER-graphs: connectivity

## Robustness

**Experiment:** How many vertices do we need to remove to partition an ER-graph? Let  $G \in ER(2000, 0.015)$ .



# Small worlds: Six degrees of separation



Stanley Milgram

- Pick two people at random
- Try to measure their distance:  $A$  knows  $B$  knows  $C$  ...
- **Experiment:** Let Alice try to get a letter to Zach, whom she does not know.
- **Strategy by Alice:** choose Bob who she thinks has a better chance of reaching Zach.
- **Result:** On average 5.5 hops before letter reaches target.

# Small-world networks

## General observation

Many real-world networks show a small average shortest path length.

## Observation

ER-graphs have a small average shortest path length, but not the high clustering coefficient that we observe in real-world networks.

## Question

Can we construct **more realistic models** of real-world networks?

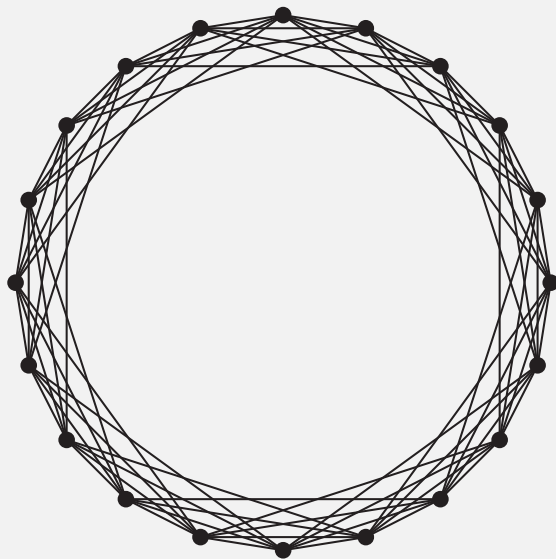
# Watts-Strogatz graphs

## Algorithm (Watts-Strogatz)

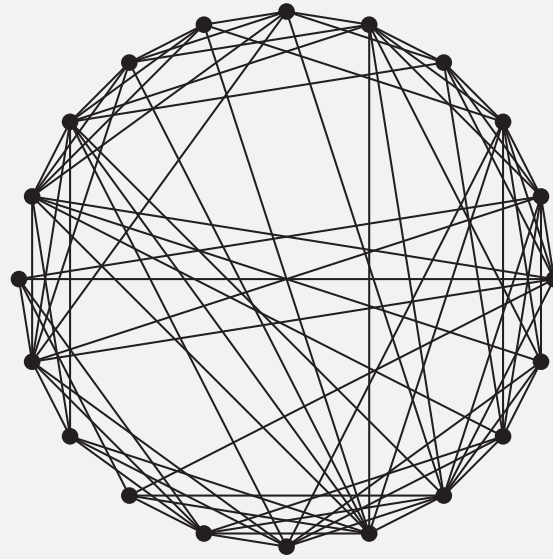
$V = \{v_1, v_2, \dots, v_n\}$ . Let  $k$  be even. Choose  $n \gg k \gg \ln(n) \gg 1$ .

- ① Order the  $n$  vertices into a ring
- ② Connect each vertex to its first  $k/2$  right-hand (counterclockwise) neighbors, and to its  $k/2$  left-hand (clockwise) neighbors.
- ③ With probability  $p$ , replace edge  $\langle u, v \rangle$  with an edge  $\langle u, w \rangle$  where  $w \neq u$  is randomly chosen, but such that  $\langle u, w \rangle \notin E(G)$ .
- ④ **Notation:**  $WS(n, k, p)$  graph

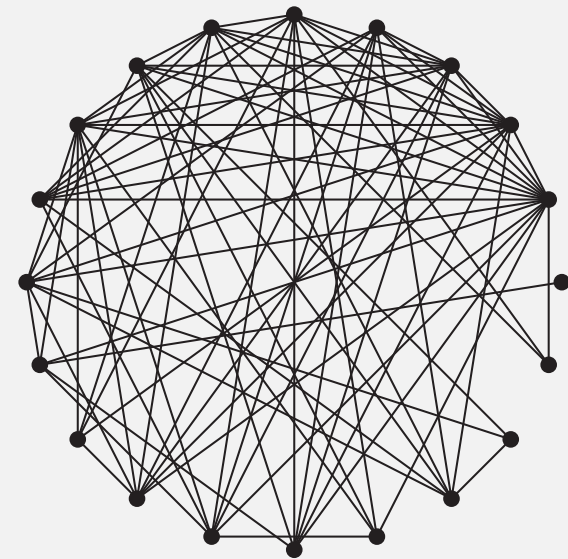
# Watts-Strogatz graphs



$p = 0.0$



$p = 0.20$



$p = 0.90$

## Note

$n = 20$ ;  $k = 8$ ;  $\ln(n) \approx 3$ . Conditions are not really met.

# Watts-Strogatz graphs

## Observation

For many vertices in a WS-graph,  $d(u, v)$  will be small:

- Each vertex has  $k$  nearby neighbors.
- There will be direct links to other “groups” of vertices.
- **weak links**: the **long** links in a WS-graph that cross the ring.

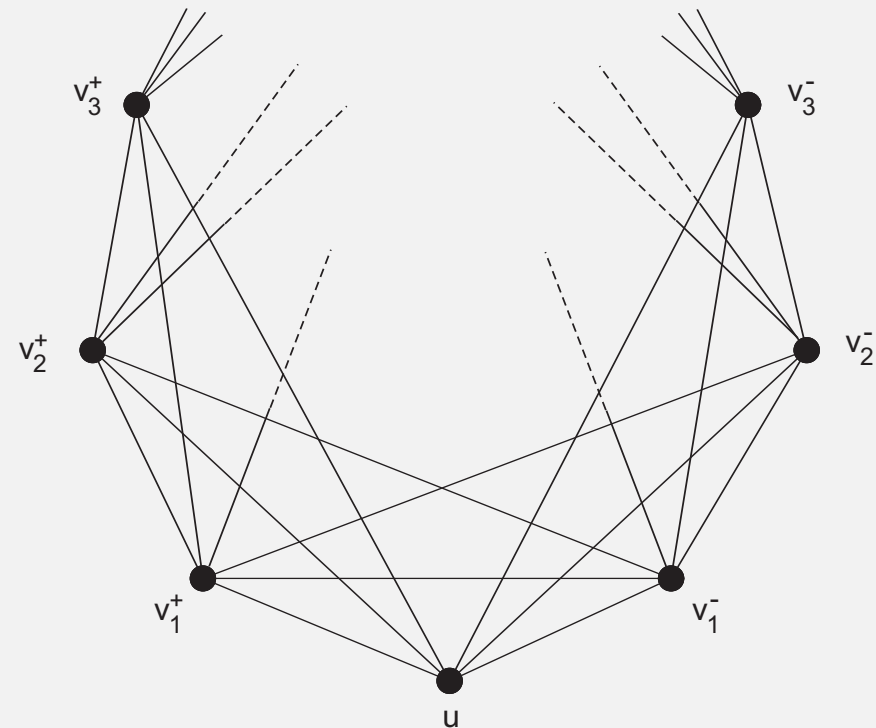
# WS-graphs: clustering coefficient

## Theorem

For any  $G$  from  $WS(n, k, 0)$ ,  $CC(G) = \frac{3}{4} \frac{k-2}{k-1}$ .

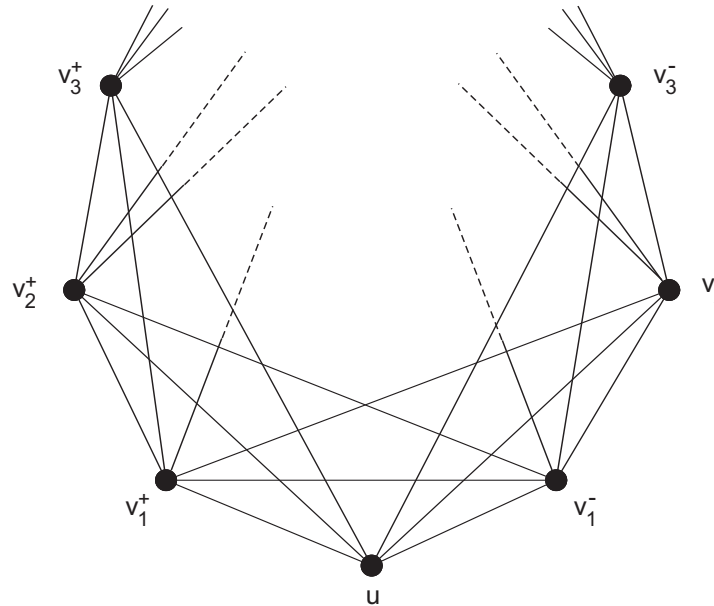
## Proof

Choose arbitrary  $u \in V(G)$ . Let  $H = G[N(u)]$ . Note that  $G[\{u\} \cup N(u)]$  is equal to:



# WS-graphs: clustering coefficient

## Proof (cntd)

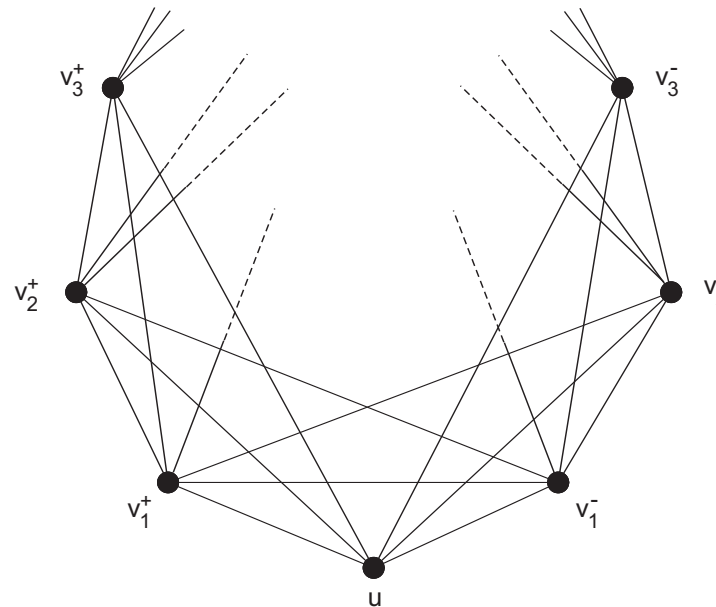


- $\delta(v_1^-)$ : The “farthest” right-hand neighbor of  $v_1^-$  is  $v_{k/2}^-$
- Conclusion:  $v_1^-$  has  $\frac{k}{2} - 1$  right-hand neighbors in  $H$ .
- $v_2^-$  has  $\frac{k}{2} - 2$  right-hand neighbors in  $H$ .
- In general:  $v_i^-$  has  $\frac{k}{2} - i$  right-hand neighbors in  $H$ .



# WS-graphs: clustering coefficient

## Proof (cntd)



- $v_i^-$  is missing only  $u$  as left-hand neighbor in  $H \Rightarrow v_i^-$  has  $\frac{k}{2} - 1$  left-hand neighbors.
- $\delta(v_i^-) = \left(\frac{k}{2} - 1\right) + \left(\frac{k}{2} - i\right) = k - i - 1$  [Same for  $\delta(v_i^+)$ ]

# WS-graphs: clustering coefficient

## Proof (cntd)

- $|E(H)| = \frac{1}{2} \sum_{v \in V(H)} \delta(v) =$   
 $\frac{1}{2} \sum_{i=1}^{k/2} \left( \delta(v_i^-) + \delta(v_i^+) \right) = \frac{1}{2} \cdot 2 \sum_{i=1}^{k/2} \delta(v_i^-) = \sum_{i=1}^{k/2} (k - i - 1)$
- $\sum_{i=1}^m i = \frac{1}{2} m(m+1) \Rightarrow |E(H)| = \frac{3}{8} k(k-2)$
- $|V(H)| = k \Rightarrow$

$$cc(u) = \frac{|E(H)|}{\binom{k}{2}} = \frac{\frac{3}{8} k(k-2)}{\frac{1}{2} k(k-1)} = \frac{3(k-2)}{4(k-1)}$$

# WS-graphs: average shortest path length

## Theorem

$\forall G \in WS(n, k, 0)$  the average shortest-path length  $\bar{d}(u)$  from vertex  $u$  to any other vertex is approximated by

$$\bar{d}(u) \approx \frac{(n-1)(n+k-1)}{2kn}$$

# WS-graphs: average shortest path length

## Proof

- Let  $L(u, 1) =$  left-hand vertices  $\{v_1^+, v_2^+, \dots, v_{k/2}^+\}$
- Let  $L(u, 2) =$  left-hand vertices  $\{v_{k/2+1}^+, \dots, v_k^+\}$ .
- Let  $L(u, m) =$  left-hand vertices  $\{v_{(m-1)k/2+1}^+, \dots, v_{mk/2}^+\}$ .
- Note:  $\forall v \in L(u, m) : v$  is connected to a vertex from  $L(u, m-1)$ .

## Note

$L(u, m) =$  left-hand neighbors connected to  $u$  through a (shortest) path of length  $m$ . Define analogously  $R(u, m)$ .

# WS-graphs: average shortest path length

## Proof (cntd)

- Index  $p$  of the farthest vertex  $v_p^+$  contained in any  $L(u, m)$  will be less than approximately  $(n-1)/2$ .
- All  $L(u, m)$  have equal size  $\Rightarrow m \cdot k/2 \leq (n-1)/2 \Rightarrow m \leq \frac{(n-1)/2}{k/2}$ .

$$\bar{d}(u) \approx 2 \frac{1 \cdot |L(u,1)| + 2 \cdot |L(u,2)| + \dots + \frac{n-1}{k} \cdot |L(u,m)|}{n}$$

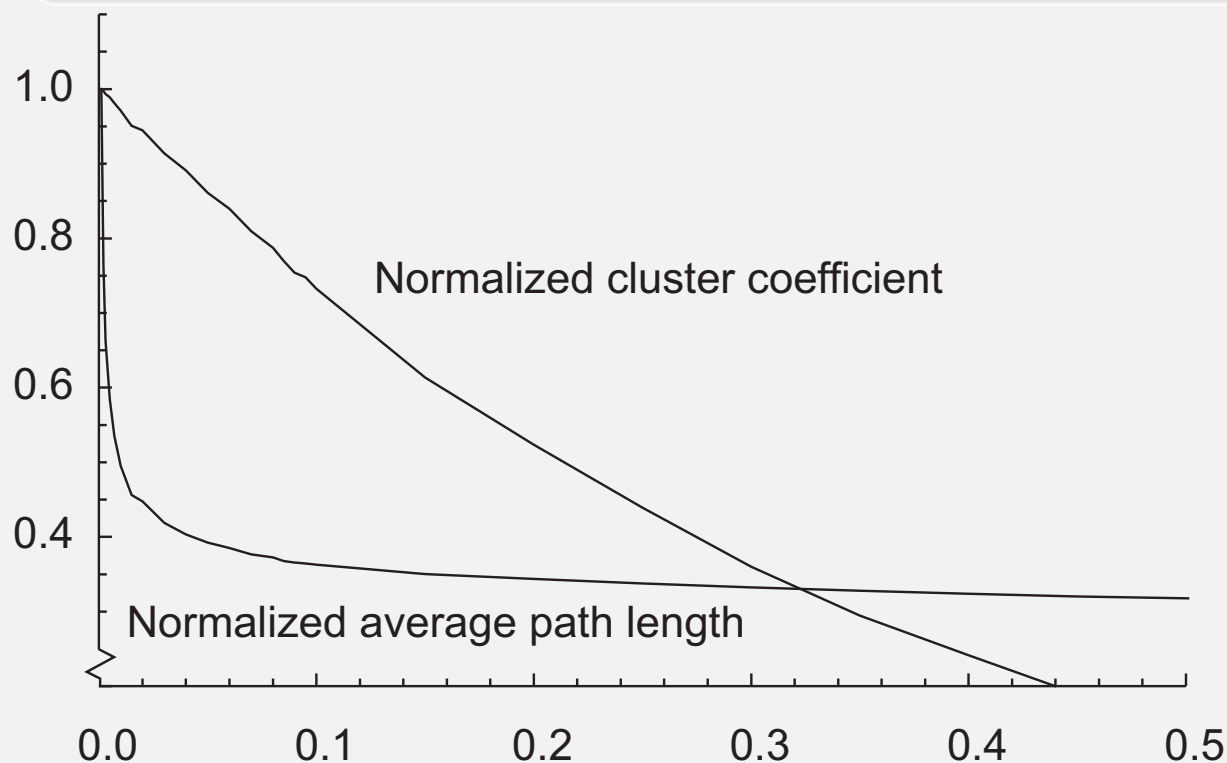
which leads to

$$\bar{d}(u) \approx \frac{k}{n} \sum_{i=1}^{(n-1)/k} i = \frac{k}{2n} \left( \frac{n-1}{k} \right) \left( \frac{n-1}{k} + 1 \right) = \frac{(n-1)(n+k-1)}{2kn}$$

# WS-graphs: comparison to real-world networks

## Observation

$WS(n, k, 0)$  graphs have long shortest paths, yet high clustering coefficient. However, increasing  $p$  shows that average path length drops rapidly.



**Normalized:** divide by  $CC(G_0)$  and  $\bar{d}(G_0)$  with  $G_0 \in WS(n, k, 0)$

# Scale-free networks

## Important observation

In many real-world networks we see very few high-degree nodes, and that the number of high-degree nodes decreases exponentially: Web link structure, Internet topology, collaboration networks, etc.

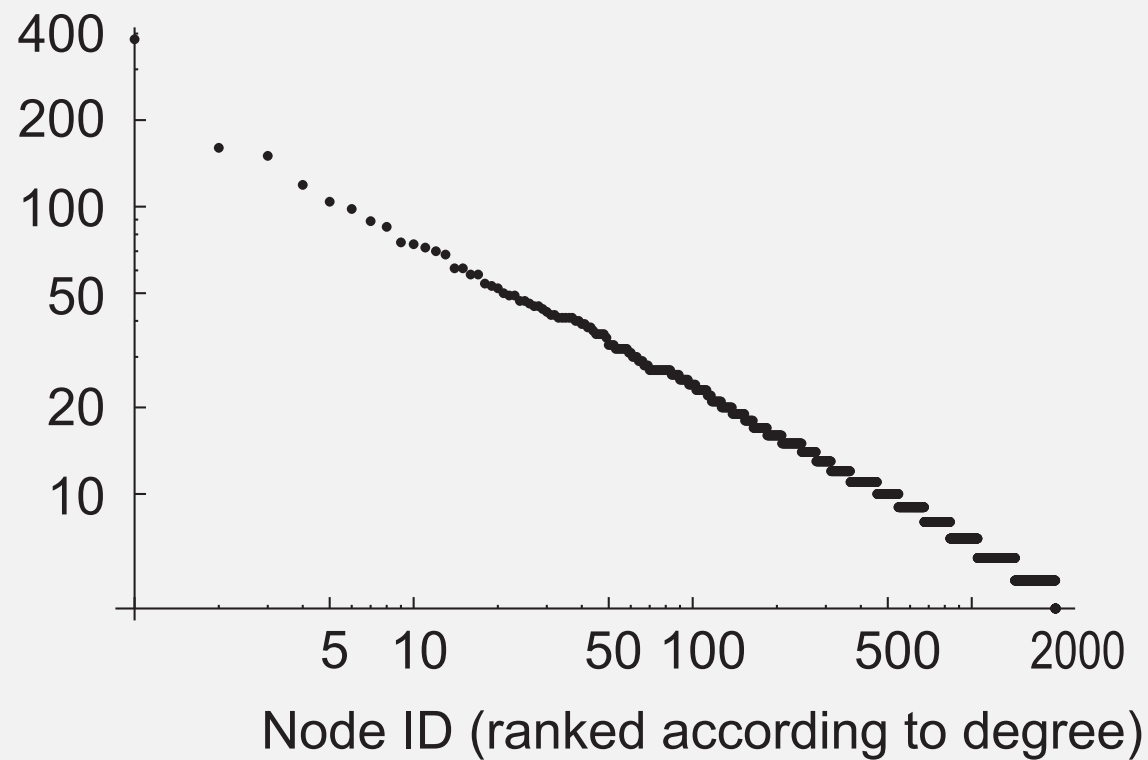
## Characterization

In a scale-free network,  $\mathbb{P}[\delta(u) = k] \propto k^{-\alpha}$

## Definition

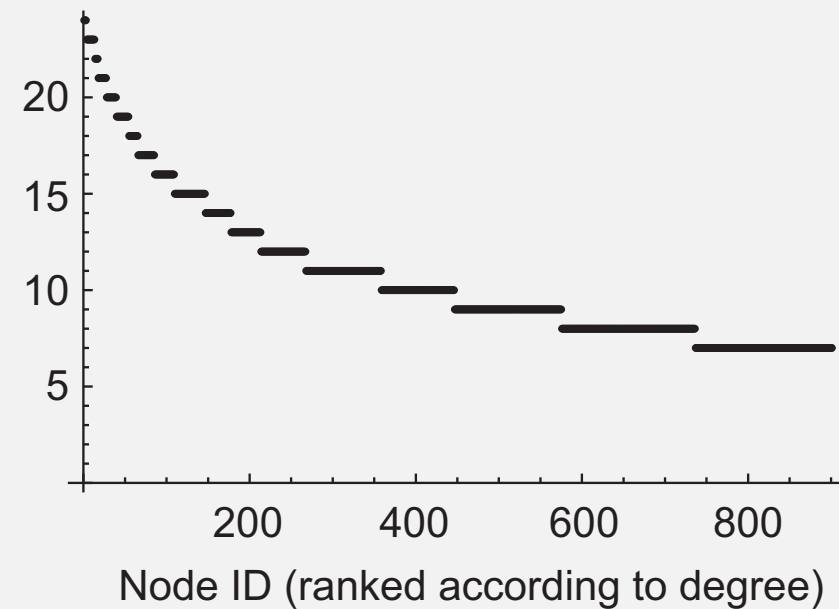
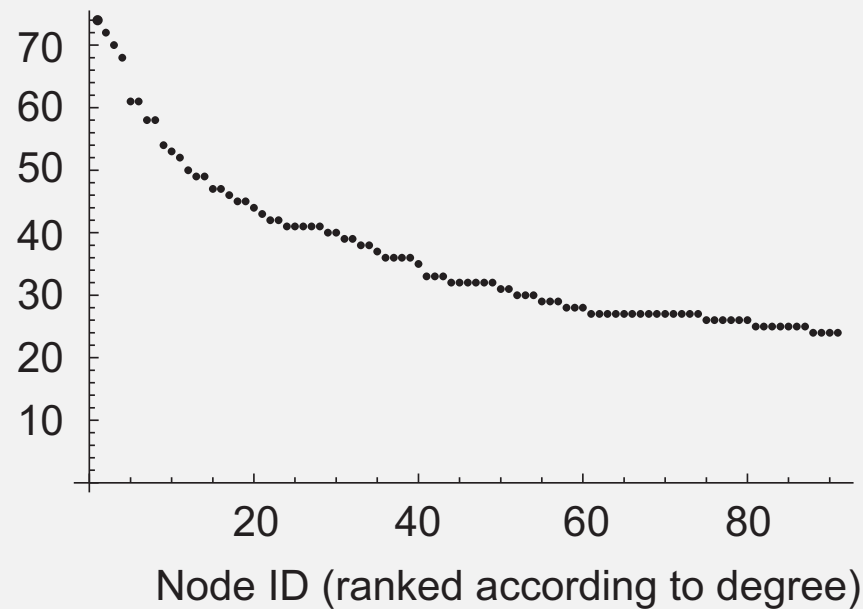
A function  $f$  is **scale-free** iff  $f(bx) = C(b) \cdot f(x)$  where  $C(b)$  is a constant dependent only on  $b$

# Example scale-free network





# What's in a name: scale-free



# Constructing SF networks

## Observation

Where ER and WS graphs can be constructed from a given set of vertices, scale-free networks result from a **growth process** combined with **preferential attachment**.

# Barabási-Albert networks

## Algorithm (Barabási-Albert)

$G_0 \in ER(n_0, p)$  with  $V_0 = V(G_0)$ . At each step  $s > 0$ :

- ① Add a new vertex  $v_s : V_s \leftarrow V_{s-1} \cup \{v_s\}$ .
- ② Add  $m \leq n_0$  edges incident to  $v_s$  and a vertex  $u$  from  $V_{s-1}$  (and  $u$  not chosen before in current step). Choose  $u$  with probability

$$\mathbb{P}[\text{select } u] = \frac{\delta(u)}{\sum_{w \in V_{s-1}} \delta(w)}$$

**Note:** choose  $u$  proportional to its current degree.

- ③ Stop when  $n$  vertices have been added, otherwise repeat the previous two steps.

Result: a **Barabási-Albert graph**,  $BA(n, n_0, m)$ .

# BA-graphs: degree distribution

## Theorem

For any  $BA(n, n_0, m)$  graph  $G$  and  $u \in V(G)$ :

$$\mathbb{P}[\delta(u) = k] = \frac{2m(m+1)}{k(k+1)(k+2)} \propto \frac{1}{k^3}$$

# Generalized BA-graphs

## Algorithm

$G_0$  has  $n_0$  vertices  $V_0$  and no edges. At each step  $s > 0$ :

- 1 Add a new vertex  $v_s$  to  $V_{s-1}$ .
- 2 Add  $m \leq n_0$  edges incident to  $v_s$  and different vertices  $u$  from  $V_{s-1}$  ( $u$  not chosen before during current step). Choose  $u$  with probability proportional to its current degree  $\delta(u)$ .
- 3 For some constant  $c \geq 0$  add another  $c \times m$  edges between vertices from  $V_{s-1}$ ; probability adding edge between  $u$  and  $w$  is proportional to the product  $\delta(u) \cdot \delta(w)$  (and  $\langle u, w \rangle$  does not yet exist).
- 4 Stop when  $n$  vertices have been added.

# Generalized BA-graphs: degree distribution

## Theorem

*For any generalized  $BA(n, n_0, m)$  graph  $G$  and  $u \in V(G)$ :*

$$\mathbb{P}[\delta(u) = k] \propto k^{-(2 + \frac{1}{1+2c})}$$

## Observation

- For  $c = 0$ , we have a BA-graph;
- $\lim_{c \rightarrow \infty} \mathbb{P}[\delta(u) = k] \propto \frac{1}{k^2}$

# BA-graphs: clustering coefficient

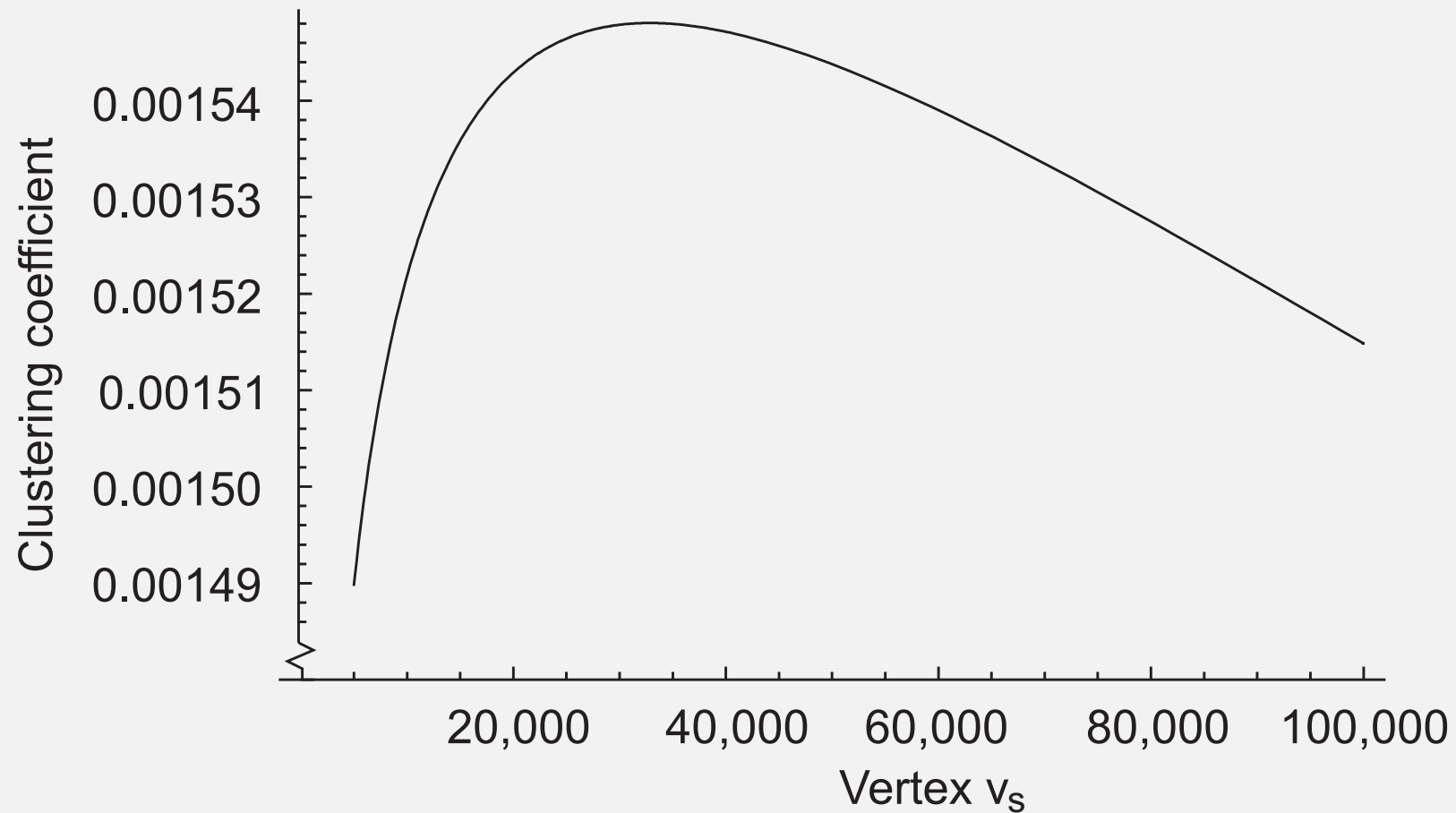
## BA-graphs after $t$ steps

Consider clustering coefficient of vertex  $v_s$  after  $t$  steps in the construction of a  $BA(t, n_0, m)$  graph. **Note:**  $v_s$  was added at step  $s \leq t$ .

$$cc(v_s) = \frac{m-1}{8(\sqrt{t} + \sqrt{s}/m)^2} \left( \ln^2(t) + \frac{4m}{(m-1)^2} \ln^2(s) \right)$$

# BA-graphs: clustering coefficient

**Note:** Fix  $m$  and  $t$  and vary  $s$ :





# Comparing clustering coefficients

**Issue:** Construct an ER graph with same number of vertices and average vertex degree:

$$\begin{aligned}\bar{\delta}(G) &= \mathbb{E}[\delta] = \sum_{k=m}^{\infty} k \cdot \mathbb{P}[\delta(u) = k] \\ &= \sum_{k=m}^{\infty} k \cdot \frac{2m(m+1)}{k(k+1)(k+2)} \\ &= 2m(m+1) \sum_{k=m}^{\infty} \frac{k}{k(k+1)(k+2)} \\ &= 2m(m+1) \cdot \frac{1}{m+1} = 2m\end{aligned}$$

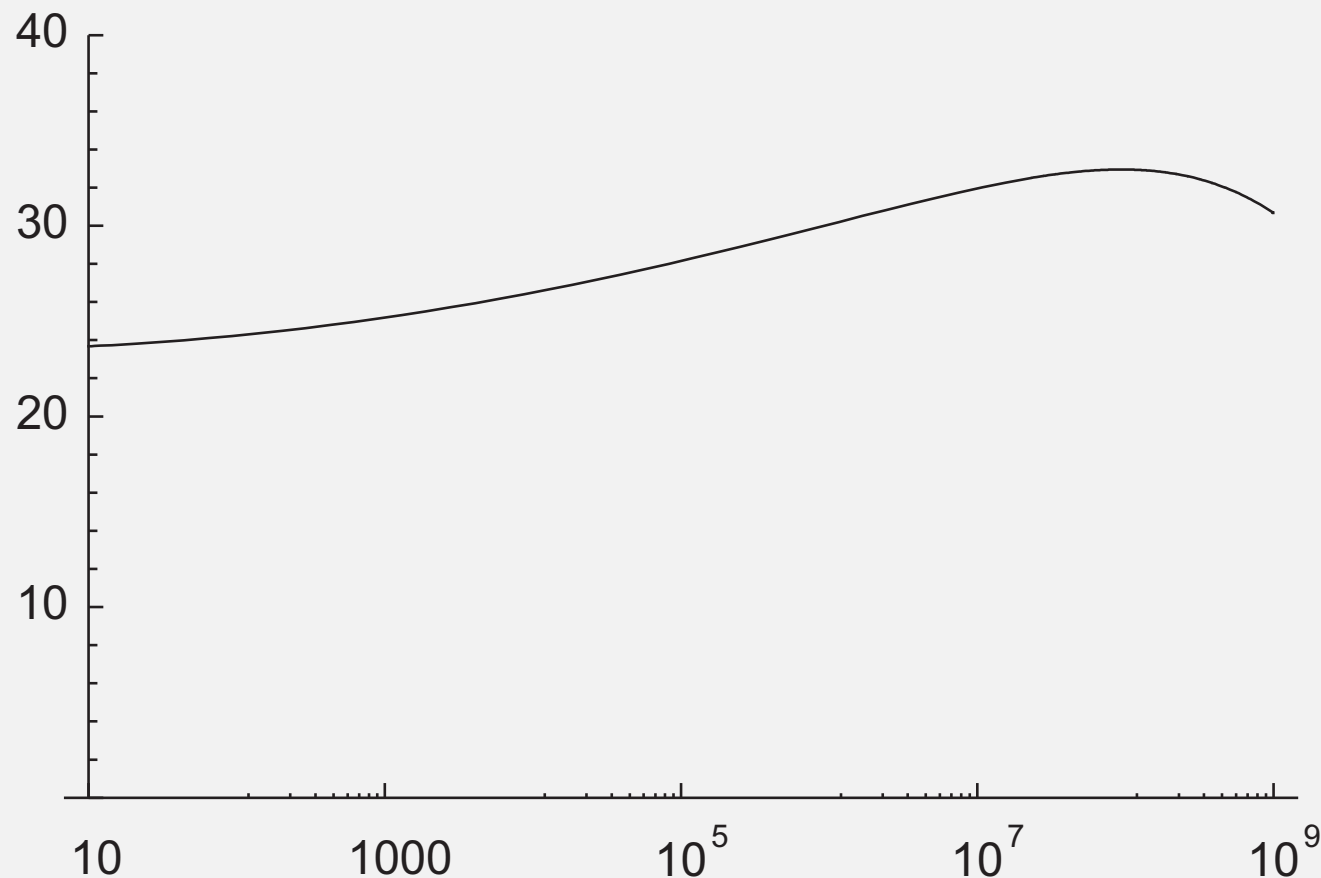
**ER-graph:**  $\bar{\delta}(G) = p(n-1) \Rightarrow$  choose  $p = \frac{2m}{n-1}$

## Example

$BA(100,000,0,8)$ -graph has  $cc(v) \approx 0.0015$ ;  $ER(100,000,p)$ -graph has  $cc(v) \approx 0.00016$

# Comparing clustering coefficients

**Further comparison:** Ratio of  $cc(v_s)$  between  $BA(N \leq 1\,000\,000\,000, 0, 8)$ -graph to an  $ER(N, p)$ -graph

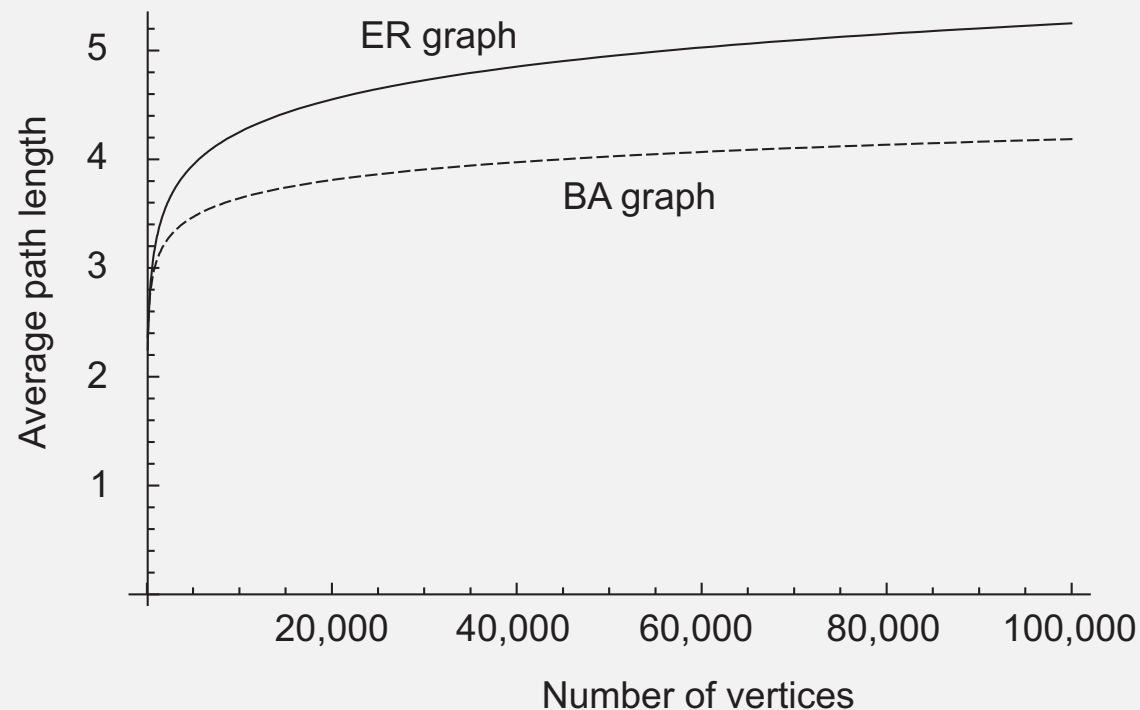


# Average path lengths

## Observation

$$\bar{d}(BA) = \frac{\ln(n) - \ln(m/2) - 1 - \gamma}{\ln(\ln(n)) + \ln(m/2)} + 1.5$$

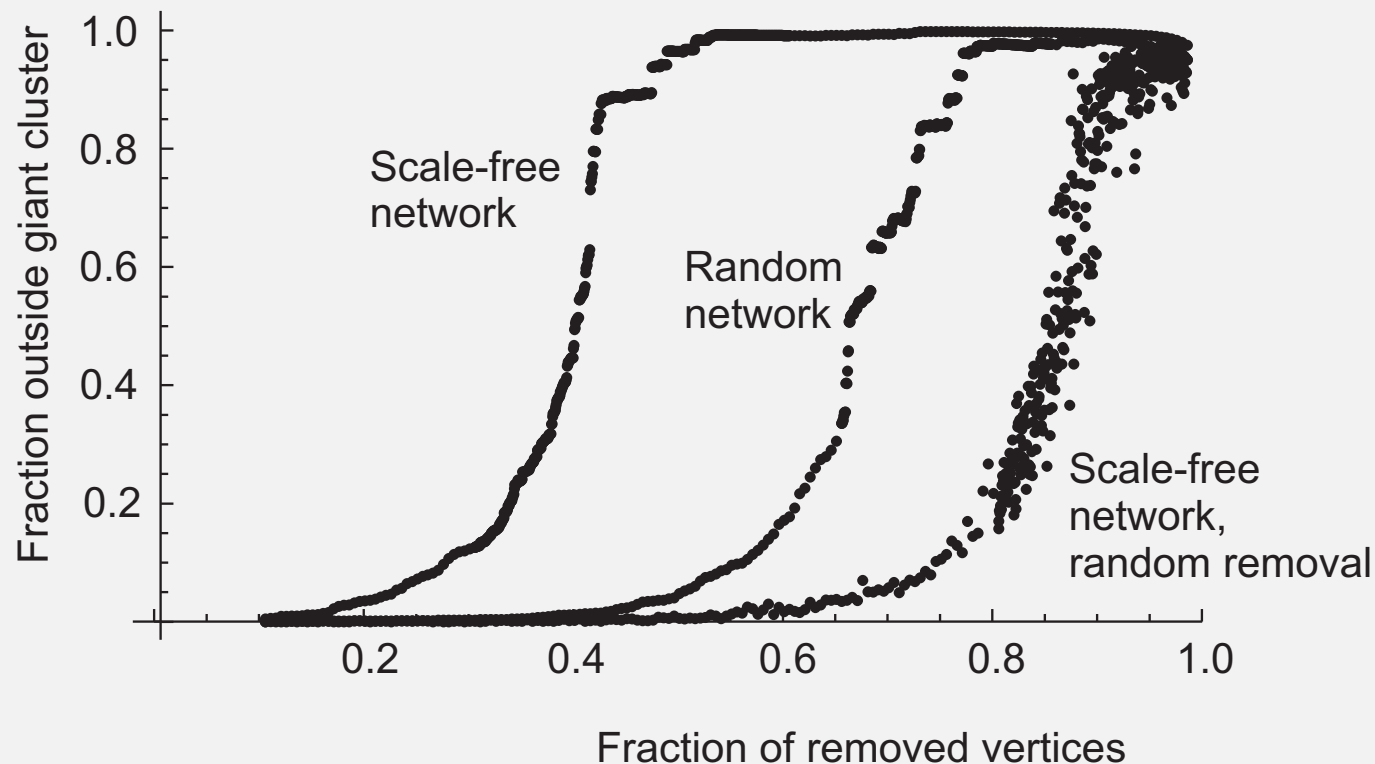
with  $\gamma \approx 0.5772$  the Euler constant. For  $\bar{\delta}(v) = 10$ :



# Scale-free graphs and robustness

## Observation

Scale-free networks have **hubs** making them vulnerable to **targeted attacks**.



# Barabási-Albert with tunable clustering

## Algorithm

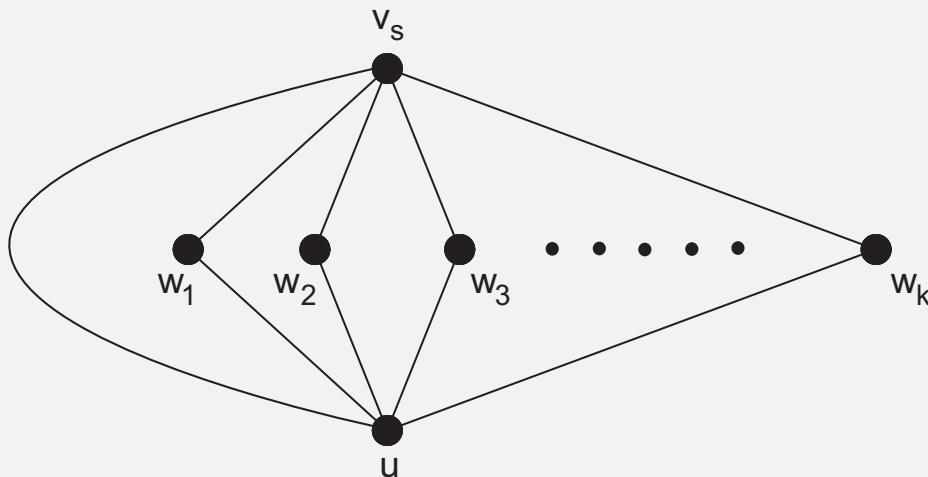
Consider a small graph  $G_0$  with  $n_0$  vertices  $V_0$  and no edges. At each step  $s > 0$ :

- 1 Add a new vertex  $v_s$  to  $V_{s-1}$ .
- 2 Select  $u$  from  $V_{s-1}$  not adjacent to  $v_s$ , with probability proportional to  $\delta(u)$ . Add edge  $\langle v_s, u \rangle$ .
  - (a) If  $m - 1$  edges have been added, continue with Step 3.
  - (b) With probability  $q$ : select a vertex  $w$  adjacent to  $u$ , but not to  $v_s$ . If no such vertex exists, continue with Step c. Otherwise, add edge  $\langle v_s, w \rangle$  and continue with Step a.
  - (c) Select vertex  $u'$  from  $V_{s-1}$  not adjacent to  $v_s$  with probability proportional to  $\delta(u')$ . Add edge  $\langle v_s, u' \rangle$  and set  $u \leftarrow u'$ . Continue with Step a.
- 3 If  $n$  vertices have been added stop, else go to Step 1.

# Barabási-Albert with tunable clustering

## Special case: $q = 1$

If we add edges  $\langle v_s, w \rangle$  with probability 1, we obtain a previously constructed subgraph.



## Recall

$$cc(x) = \begin{cases} 1 & \text{if } x = w_i \\ \frac{2}{k+1} & \text{if } x = u, v_s \end{cases}$$