

# Graph Theory and Complex Networks: An Introduction

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## Chapter 03: Extensions

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# Directed graph

**Idea:** extend graphs by letting edges have an explicit direction:

- Representing one-way streets in a street plan
- Expressing asymmetry in social relationships (Alice likes Bob:  $A \rightarrow B$ )
- Expressing asymmetry in communication networks

## Definition

A **directed graph** or **digraph**  $D$  is a tuple  $(V, A)$  of **vertices**  $V$ , and a collection of **arcs**  $A$  where each arc  $a = \langle \overrightarrow{u, v} \rangle$  joins a vertex (**tail**)  $u \in V$  to another (not necessarily distinct) vertex (**head**)  $v$ .

# Basic properties

## Definition

For a vertex  $v$  of digraph  $D$ , the number of arcs with **head**  $v$  is called the **indegree**  $\delta_{in}(v)$  of  $v$ . The **outdegree**  $\delta_{out}(v)$  is the number of arcs having  $v$  as their **tail**.

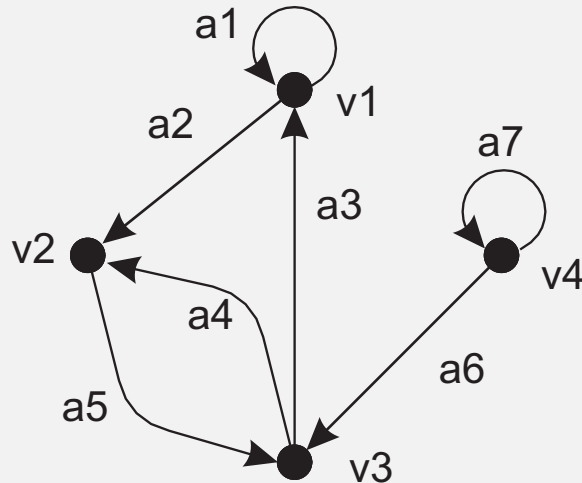
## Theorem

$$\forall D : \sum_{v \in V(D)} \delta_{in}(v) = \sum_{v \in V(D)} \delta_{out}(v) = |A(D)|$$

## Proof

- Every arc in  $D$  has exactly one head and one tail.
- $\sum_{v \in V(D)} \delta_{in}(v)$  is the same as counting all arc heads
- $\sum_{v \in V(D)} \delta_{out}(v)$  is the same as counting all tails
- Both are equal to the total number of arcs.

# Adjacency matrix

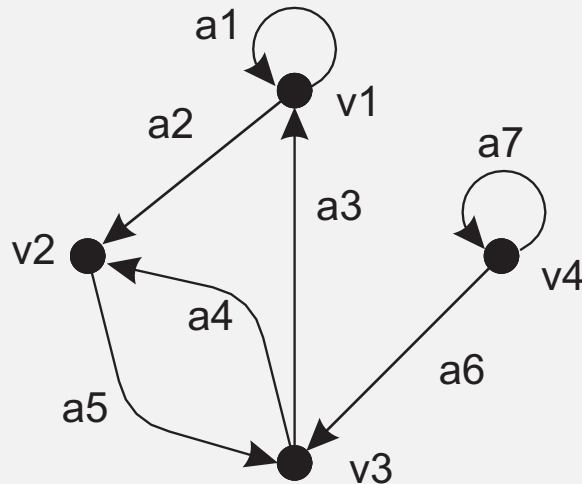


	$v_1$	$v_2$	$v_3$	$v_4$	$\Sigma$
$v_1$	1	1	0	0	2
$v_2$	0	0	1	0	1
$v_3$	1	1	0	0	2
$v_4$	0	0	1	1	2
$\Sigma$	2	2	2	1	7

## Observations

- Adjacency matrix is *not* necessarily symmetric: in general,  $\mathbf{A}[i,j] \neq \mathbf{A}[j,i]$ .
- A digraph  $D$  is **strict** iff  $\mathbf{A}[i,j] \leq 1$  and  $\mathbf{A}[i,i] = 0$ .
- $\forall v_i : \sum_j \mathbf{A}[i,j] = \delta_{out}(v_i)$  and  $\sum_j \mathbf{A}[j,i] = \delta_{in}(v_i)$ .

# Incidence matrix



	$a_1$	$a_2$	$a_3$	$a_4$	$a_5$	$a_6$	$a_7$
$v_1$	0	1	-1	0	0	0	0
$v_2$	0	-1	0	-1	1	0	0
$v_3$	0	0	1	1	-1	-1	0
$v_4$	0	0	0	0	0	1	0

$$\mathbf{M}[i,j] = \begin{cases} 1 & \text{if vertex } v_i \text{ is the tail of arc } a_j \\ -1 & \text{if vertex } v_i \text{ is the head of arc } a_j \\ 0 & \text{otherwise} \end{cases}$$

## Observation

Incidence matrices for digraphs cannot capture loops, making these matrices being used less often compared to undirected graphs.

# Connectivity

## Definition

A **directed  $(\mathbf{v}_0, \mathbf{v}_k)$ -walk** is an alternating sequence  $[v_0, a_0, v_1, a_1, \dots, v_{k-1}, a_{k-1}, v_k]$  with  $a_i = \langle \overrightarrow{v_i, v_{i+1}} \rangle$ .

- A **directed trail** is a directed walk with distinct arcs.
- a **directed path** is a directed trail with distinct vertices.
- a **directed cycle** is a directed trail with distinct vertices except for  $v_0 = v_k$ .

## Definition

$D$  is **strongly connected** if there exists a directed path between every pair of distinct vertices from  $D$ .  $D$  is **weakly connected** if its **underlying (undirected) graph** is connected.

# Reachability

## Definition

Vertex  $v$  is **reachable** from vertex  $u$  if there exists a directed  $(u, v)$ -path.

## Algorithm (Reachable vertices)

$R_t(u)$  is set of **reachable vertices** from  $u$  found after  $t$  steps.

$N_{out}(v)$  is **out-neighbors** of  $v$ :  $N_{out}(v) = \{w \in V(D) \mid \exists \langle \overrightarrow{v, w} \rangle \in A(D)\}$ .

- 1 Set  $t \leftarrow 0$  and  $R_0(u) \leftarrow \{u\}$ .
- 2 Construct the set  $R_{t+1}(u) \leftarrow R_t(u) \cup \left( \bigcup_{v \in R_t(u)} N_{out}(v) \right)$ .
- 3 If  $R_{t+1}(u) = R_t(u)$ , stop:  $R(u) \leftarrow R_t(u)$ . Otherwise, increment  $t$  and repeat the previous step.



# Strongly connected orientations

## Note

An **orientation**  $D(G)$  of an undirected graph  $G$  is a directed graph in which edge from  $G$  has been assigned a direction.

## Question

Given  $G$ , how many orientations can you construct?

## Theorem

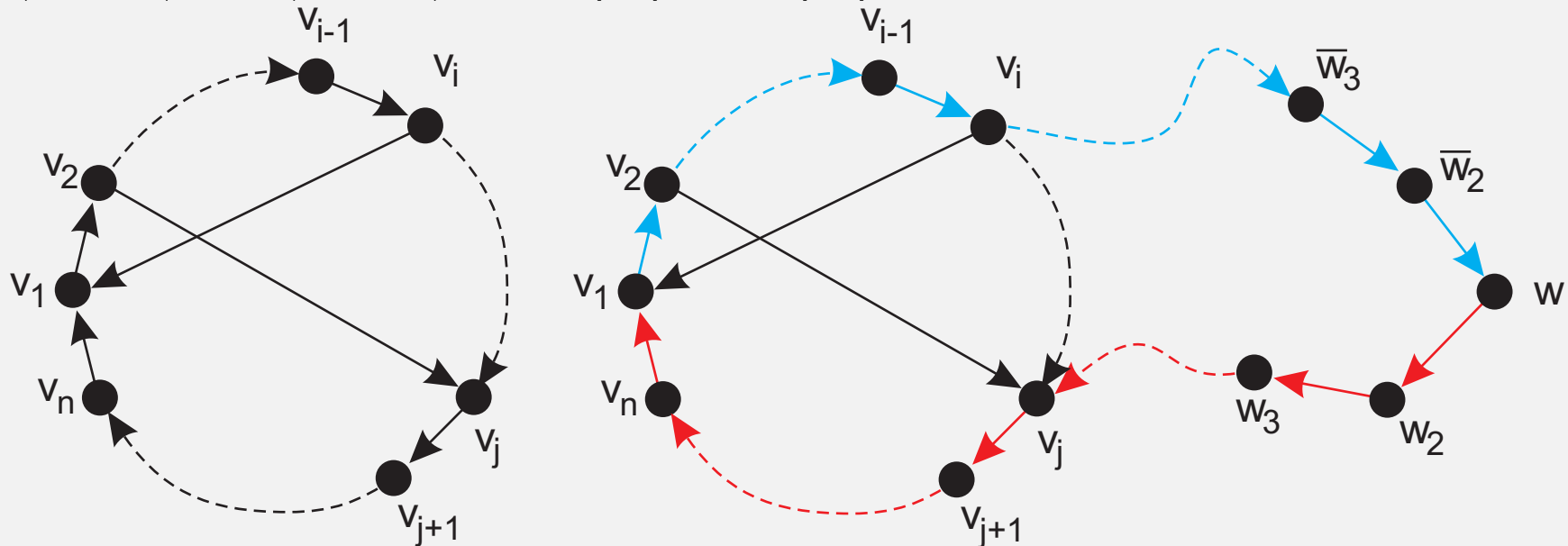
*There exists an **orientation**  $D(G)$  for a connected undirected graph  $G$  that is strongly connected if and only if  $\lambda(G) \geq 2$ .*

## Proof: Strongly connected $\Rightarrow \lambda(G) \geq 2$

By contradiction: assume that  $\lambda(G) = 1$ .

# Proof: $\lambda(G) \geq 2 \Rightarrow$ exists strongly conn. orientation

- $\lambda(G) \geq 2 \Rightarrow$  every edge lies on a cycle.
- $C = [v_1, v_2, \dots, v_n, v_1] \Rightarrow \langle v_i, v_{i+1} \rangle$  is replaced with arc  $\langle \overrightarrow{v_i, v_{i+1}} \rangle$ ;  $\langle v_n, v_1 \rangle$  by  $\langle \overrightarrow{v_n, v_1} \rangle$ . If  $V(C) = V(G)$ , stop.



- $V(C) \neq V(G)$ . Let  $w \notin V(C)$ .  $\lambda(G) \geq 2 \Rightarrow$  there are two edge-independent  $(w, v_1)$ -paths  $P_1$  and  $P_2$ . Set orientation.
- Repeat until  $W = V(C) \cup V(P_1) \cup V(P_2) = V(G)$

# Weighted graphs

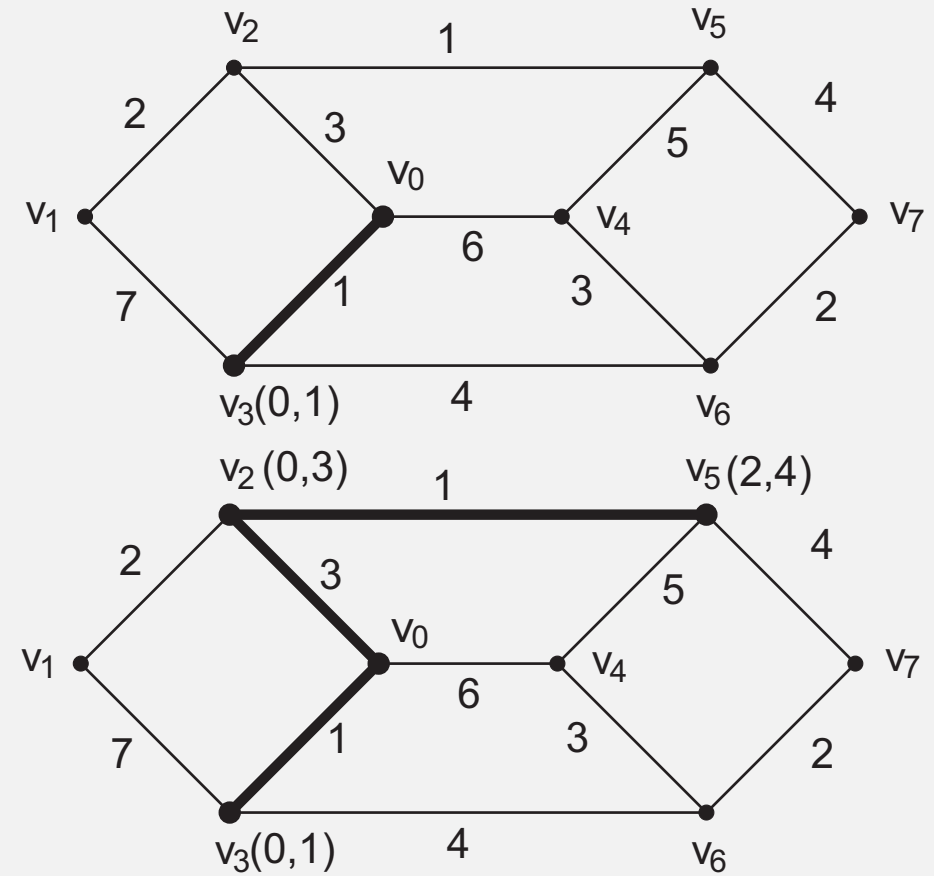
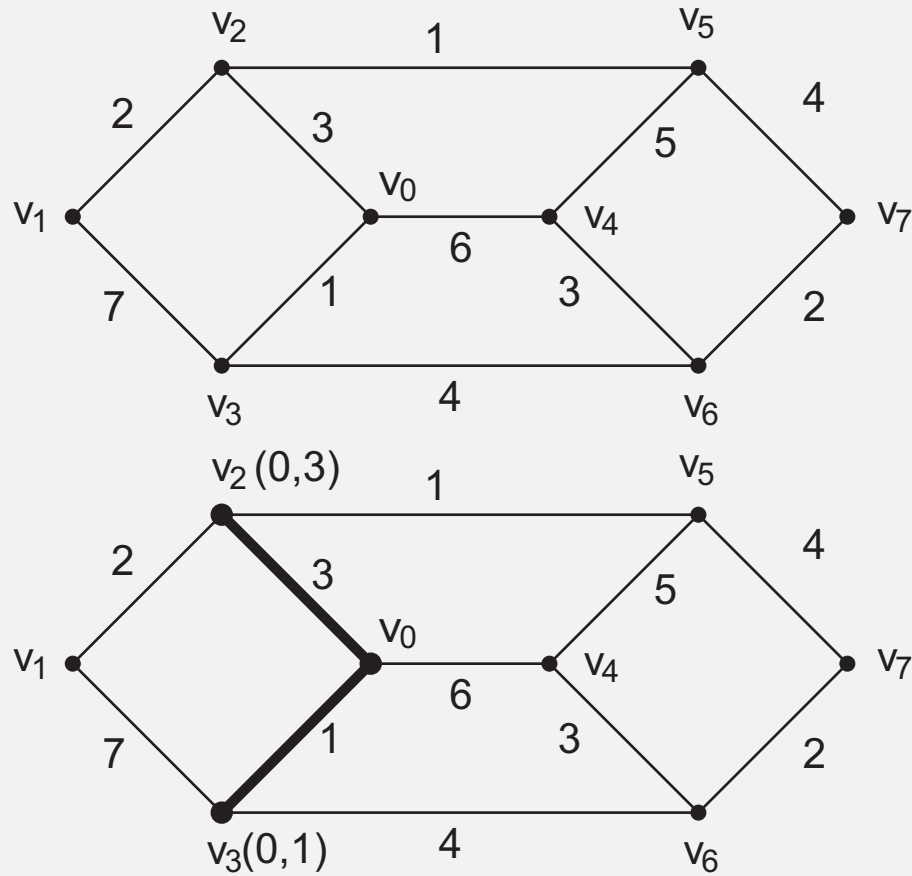
## Definition

In a **weighted graph**  $G$  each edge  $e$  has an associated real-valued **weight**  $w(e) < \infty$ . For  $H \subseteq G$ ,  $w(H) = \sum_{e \in E(H)} w(e)$ .

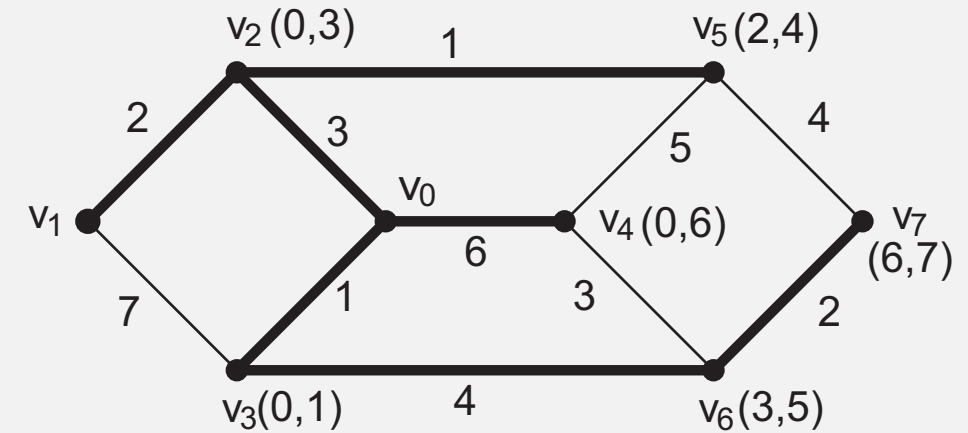
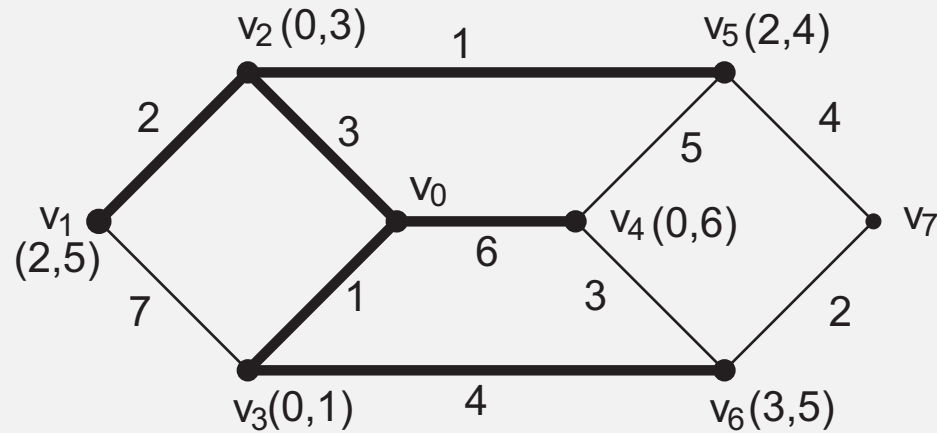
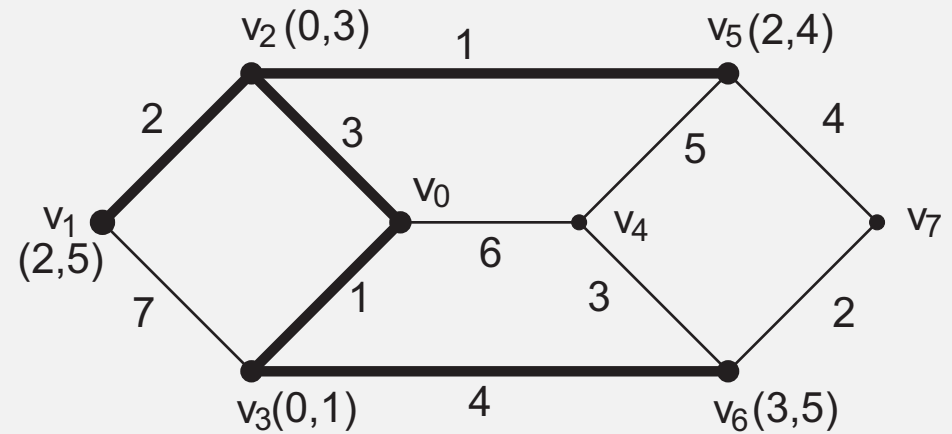
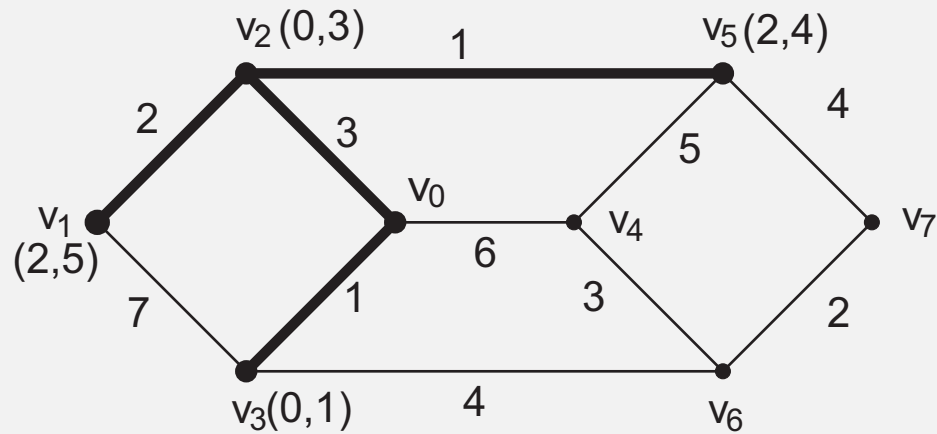
**Important application:** Finding the **shortest path** in a graph. **Basic idea:**

- Start with a set  $S = \{v_0\}$ , and add vertex closest to  $v_0$ .
- Expand  $S$  by adding vertex closest to  $v_0$  **through one of the vertices in  $S$** .
- Stop when there are no more vertices left.

# Dijkstra's algorithm



# Dijkstra's algorithm



# Edge colorings

## Basic idea

Assign colors to edges such that **two edges incident to the same vertex** have **different colors**:

$$\forall \langle u, v \rangle, \langle v, w \rangle \in E(G) : col(\langle u, v \rangle) \neq col(\langle v, w \rangle).$$

## Application

Consider  $n$  storage devices, but that we need to move data between devices (e.g., to balance the load).

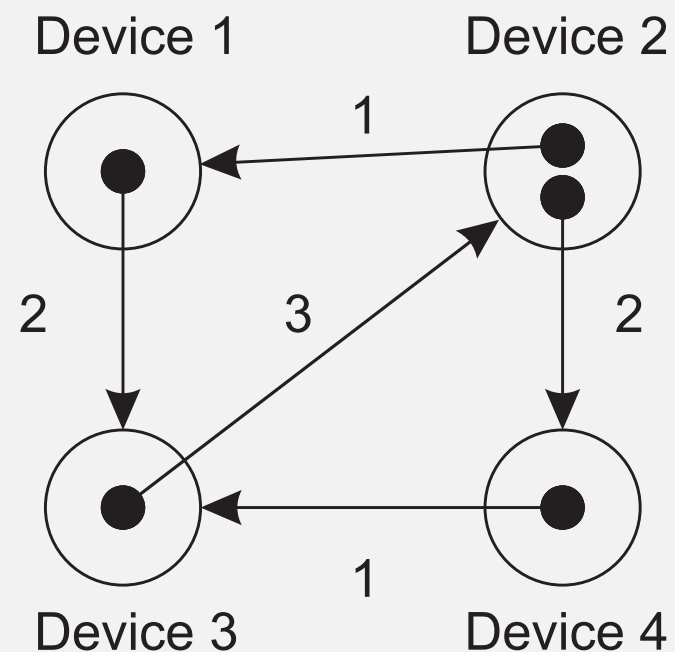
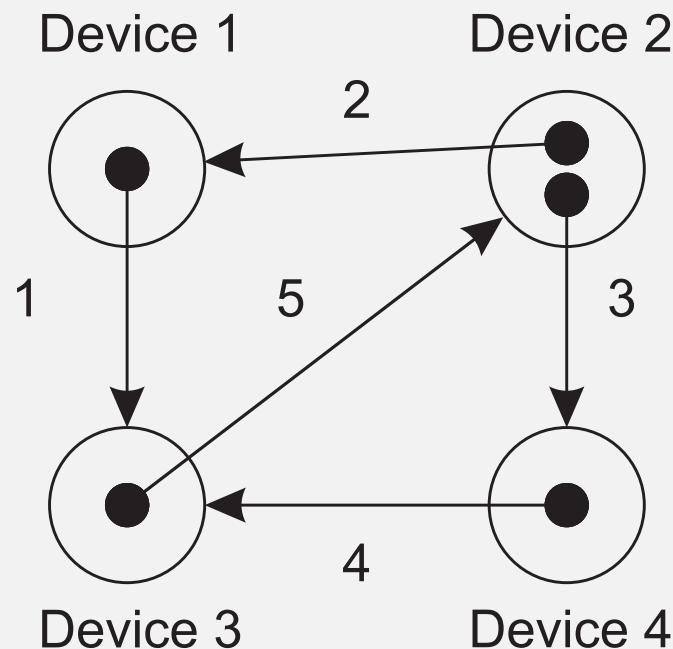
- Represent each storage device by a vertex.
- Divide all data into equally sized data blocks.
- If data block  $b$  needs to be moved from device  $i$  to  $j$ : add **arc**  $\langle i, j \rangle$ .

**Note:** we may have multiple arcs from  $i$  to  $j$ .

# Edge colorings: example

## Problem

Can we devise a **migration schedule** that does the job as quickly as possible, under the assumption that each device can move/accept only one block at a time?



# Edge colorings: formalities

## Definition

$G$ , connected and loopless, is **k-edge colorable** if  $E(G)$  can be partitioned into  $k$  disjoint sets  $E_1, \dots, E_k$  such that  $\forall E_i : e_1, e_2 \in E_i \Rightarrow e_1, e_2$  are not incident with the same vertex.

**Edge chromatic number:** minimal  $k$  for which  $G$  is  $k$ -edge colorable:  $\chi'(G)$ .

## Theorem (Vizing)

*For any simple graph  $G$ , either  $\chi'(G) = \Delta(G)$  or  $\chi'(G) = \Delta(G) + 1$ , with  $\Delta(G) = \max_{v \in V(G)} \delta(v)$*

## Note

For all graphs we have  $\chi'(G) \geq \Delta(G)$



# Vertex colorings

## Definition

$G$ , simple and connected, is **k-vertex colorable** if  $V(G)$  can be partitioned into  $k$  disjoint sets  $V_1, \dots, V_k$  such that  $\forall V_i, \forall x, y \in V_i: \langle x, y \rangle \notin E(G)$ .

**Chromatic number:** minimal  $k$  for which  $G$  is  $k$ -vertex colorable:  $\chi(G)$ .

## Problem

Finding  $\chi(G)$  is a notoriously difficult problem: no **efficient** general solution exists, meaning we need to essentially try all possible combinations.

# Finding $\chi(G)$

## Theorem

*For any (simple, connected) graph  $G$ :  $\chi(G) \leq \Delta(G) + 1$ .*

## Proof by induction on number of vertices $n$

- $n = 1$ : trivial as  $\chi = 1$  and  $\Delta = 0$ .
- Assume OK for  $k > 0$  and consider  $G$  with  $|V(G)| = k + 1$ .
- Consider  $v \in V$  with  $\delta(v) = \Delta(G)$ .  $G^* = G - v \Rightarrow$  exists  $c$ -vertex coloring  $C^*$  of  $G^*$  with  $\chi(G^*) = c \leq \Delta(G^*) + 1$ .
- $\Delta(G) = \Delta(G^*) \Rightarrow$  worst case  $c = \Delta(G^*) + 1$ .  
 $|N(v)| = \Delta(G) = c - 1 \Rightarrow$  there is a color left over that we can use for  $v$ .
- $\Delta(G) > \Delta(G^*) \Rightarrow$  introduce new color for  $v$  and at worst  
 $\chi(G) = \chi(G^*) + 1 \leq \Delta(G^*) + 2 \leq \Delta(G) + 1$ .

# Coloring planar graphs

## Theorem

*For any planar graph  $G$ ,  $\chi(G) \leq 4$ .*

## Observation

If this theorem holds, we should be able to color any map with only four different colors.

## Problem

- Conjectured in 1852 and specific cases proved to hold.
- Only in 1976 the theorem was proved to be true, but...
- A computer program was needed:
  - Split problem into 2000 different cases
  - Write a program for each case separately
  - Were the programs correct?

# Map coloring



# Map coloring



# Simpler bounds for $\chi(G)$

## Theorem

*Every planar graph has a vertex  $v$  with  $\delta(v) \leq 5$ .*

## Proof

- Consider only  $n \geq 7$  vertices (otherwise trivial);
- $m = |E(G)| \Rightarrow \sum_{v \in V(G)} \delta(v) = 2m$ .
- Assume no vertex exists with  $\delta(v) \leq 5 \Rightarrow 6n \leq 2m$ .
- $G$  planar  $\Rightarrow m \leq 3n - 6 \Rightarrow 6n \leq 6n - 12$ . Contradiction.

# Simpler bounds for $\chi(G)$

## Theorem

*For any planar graph  $G$ ,  $\chi(G) \leq 5$ .*

## Proof by induction on number of vertices $n$

- $n = 1$ : obviously true. Assume correct for all graphs with  $k > 1$  vertices.
- Consider  $G$  with  $k + 1$  vertices. Let  $v$  have  $\delta(v) \leq 5$ .
- $G^* = G - v$  has  $k$  vertices  $\Rightarrow$  exists 5 coloring with colors  $c_1, \dots, c_5$ .
- Not all colors used in  $N(v) \Rightarrow$  assign unused color to  $v$ . Done.

# Simpler bounds for $\chi(G)$

**Proof cnt'd: assume all colors used for  $N(v) \Rightarrow \delta(v) = 5$**

**Idea:** Rearrange the colors in  $N(v) = \{v_1, v_2, \dots, v_5\}$ . Let  $col(v_i) = c_i$ .

Assume no  $(v_1, v_3)$ -path in  $G^*$  with only  $c_1, c_3$ : Consider  $(v_1, w)$ -paths in  $G^*$  colored with only  $c_1, c_3$

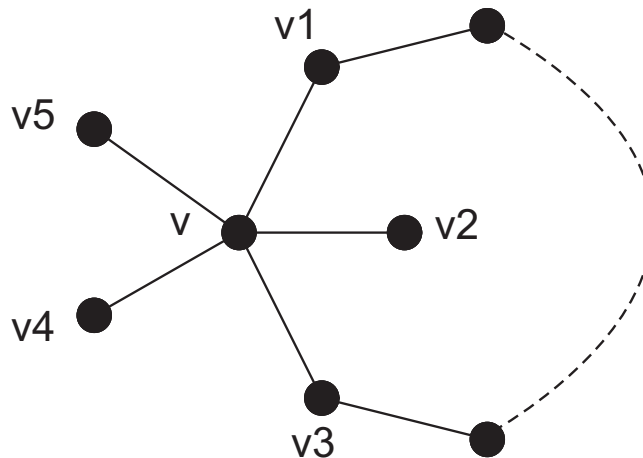
- For the induced subgraph  $H$ , we know that  $v_3 \notin V(H)$
- Also:  $N(v_3) \cap V(H) = \emptyset$ .

**Solution:** interchange  $c_1$  and  $c_3$  in  $H \Rightarrow$  use  $c_1$  for  $v$ .



# Simpler bounds for $\chi(G)$

**Proof cnt'd: assume all colors used for  $N(v) \Rightarrow \delta(v) = 5$**



Assume there exists  $(v_1, v_3)$ -path  $P$  in  $G^*$  with only  $c_1, c_3$ : Consider cycle  $C = [v_3, v, v_1, P]$ .  $C$  encloses  $v_2$ , or otherwise  $v_4$  and  $v_5 \Rightarrow$  no  $(v_2, v_4)$ -path with only colors  $c_2, c_4$ . Consider all  $(v_2, w)$ -paths with only colors  $c_2, c_4$ . Induce subgraph  $H'$  of  $G^*$ .

**Solution:** interchange colors  $c_2$  and  $c_4$  in  $H' \Rightarrow$  use  $c_2$  for  $v$ .